

**AP** Product  
Manual

**AUTOMATIC PRODUCTS**  
A Crane Co. Company



**P R E M I E R<sup>®</sup>**

**311 CONTROL MODULE**

**SET-UP and INSTALLATION**

**OPERATING SYSTEM**

**TROUBLESHOOTING**

**PARTS**

**PLEASE**

**DO NOT REMOVE  
MANUAL FROM  
MACHINE**

**Automatic Products ♦ 165 Bridgepoint Drive ♦ South St. Paul MN 55075**



## TABLE OF CONTENTS

Warranty.....	ii
Introduction.....	iii
Features .....	iv
Installation .....	1.01
Cautions .....	1.01
Installation Instructions.....	1.02
Set Up Steps .....	1.04
Optional Equipment.....	1.04
Components.....	2.01
Power Supply .....	2.01
Logic Board & Display .....	2.01
Keypad .....	2.01
Fast Trak Keypad.....	2.01
Coin Mechs, Validators and Card Readers.....	2.02
Operating System.....	3.01
Power Up State .....	3.01
Motor Scan.....	3.01
Standby .....	3.01
Keypad .....	3.01
Credit Accumulation .....	3.01
Vend Process.....	3.02
Change Payback .....	3.02
Use Correct Change.....	3.02
Token Vends .....	3.02
Accountability Information .....	3.02
Shutdowns.....	3.02
DEX/UCS .....	3.02
Programming.....	4.01
Service Modes.....	4.03
Parts.....	5.01
Service/Trouble Shooting.....	6.01

To achieve the most trouble-free operation from your 311 Control Module, it is highly recommended that this service manual be thoroughly read and the instructions followed pertaining to installation, servicing and maintaining of the unit.

Should you have questions pertaining to this manual or the vendor, please contact your AP distributor or write directly to:

Product Support Group  
Automatic Products  
165 Bridgepoint Drive  
South St. Paul, MN 55075 USA  
651-288-2975  
651-288-2971 (fax)  
© **2005 Automatic Products**

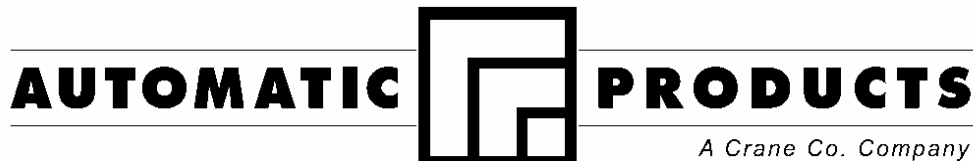
## LIMITED EXPRESS WARRANTY

Automatic Products (AP) warrants these automatic merchandisers (the "Unit"), manufactured by it, to be free under normal use and service from defects in material or workmanship for a period of two (2) years from the date of delivery of this Unit to the original purchaser who purchased the Unit either directly from AP or from an authorized AP dealer or distributor ("AP Dealer/Distributor"). This warranty extends only to the original purchaser of the Unit, but only if purchased either directly from AP or from an authorized AP Dealer/Distributor ("Original Purchaser"), and is limited to the repair or replacement, at AP's sole option, of any part or parts of the Unit that are returned to AP or to the authorized AP Dealer/Distributor from whom the Unit was originally purchased, with all transportation charges prepaid by Original Purchaser, and which, on AP's examination, such returned part or parts shall conclusively appear to have been defective. This warranty does not extend to:

1. Any Unit, or part thereof, that was subjected to misuse, neglect, or accident by anyone other than AP after its delivery to the Original Purchaser;
2. Any Unit, or part thereof, that was modified, altered, incorrectly wired or improperly installed by anyone other than AP or used in violation of the instructions provided by AP;
3. A Unit, or part thereof, which has been repaired or altered by anyone other than AP or an authorized AP Dealer/Distributor;
4. A Unit, or part thereof, which has had the serial number removed, defaced, or otherwise altered;
5. Any plastic or glass windows, lamps, fluorescent tubes, and water contact parts;
6. Any Unit used outdoors;
7. Any accessories used with the Unit that were manufactured by some person or entity other than AP; or
8. Any Unit repaired within the warranty period with parts other than genuine AP built or endorsed parts.

**AP DISCLAIMS ALL OTHER WARRANTIES OF ANY KIND AS TO THE UNIT AND ALL WARRANTIES OF ANY KIND AS TO ANY ACCESSORIES. THIS DISCLAIMER OF WARRANTIES INCLUDES (1) ANY EXPRESS WARRANTIES OTHER THAN THE LIMITED WARRANTY PROVIDED ABOVE AS TO THE UNIT AND (2) ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE AS TO THE UNIT AND ANY ACCESSORIES. UNDER NO CIRCUMSTANCES SHALL AP BE RESPONSIBLE FOR ANY INCIDENTAL, CONSEQUENTIAL OR SPECIAL DAMAGES, LOSSES OR EXPENSES (INCLUDING BUT NOT LIMITED TO LOST PROFITS, LOST SALES, INJURY TO PERSON OR PROPERTY) ARISING FROM OR IN CONNECTION WITH THE USE OF, OR THE INABILITY TO USE, THE UNIT FOR ANY PURPOSE WHATSOEVER REGARDLESS OF THE LEGAL THEORY (CONTRACT, TORT OR OTHER). IN NO EVENT WILL AP BE OBLIGATED TO PAY DAMAGES FOR ANY AMOUNT EXCEEDING THE PRICE PAID FOR THE UNIT.** No representative of AP or any other person is authorized to assume for AP, or agree to on the behalf of AP, any other liability or warranty in connection with the sale of this Unit.

AP reserves the right to make any changes or improvements in its products without notice and without obligation, and without being required to make corresponding changes or improvements in Units theretofore manufactured or sold.



165 Bridgepoint Dr  
South St. Paul, MN 55075 USA  
651-288-2975  
651-288-2971 (fax)

## INTRODUCTION

The 311 Control Module features simple operation and built in flexibility, as well as extensive diagnostics and error reporting facilities to provide ease of maintenance.

## HOW TO USE THIS MANUAL

This manual is divided into seven basic parts:

1. Unpacking and Installation.
2. Optional Equipment & Refrigeration
3. Components and Refrigeration.
4. Operating System.
5. Programming
6. Parts
7. Troubleshooting.



**CAUTION:** Certain procedures in both the operating section and the service section require that voltage be on in the machine. Only, trained personnel should perform this function. Exercise extreme caution while performing these procedures. These procedures will be marked with the lightening bolt symbol as it appears at left.



**CAUTION:** Certain procedures in both the operating section and the service section require a qualified trained technician to perform the particular task at hand. These procedures will be marked with the exclamation symbol as it appears at left.

3	1	1	C	0	5	3	6	5	0	0	1
↑				↑		↑			↑		
									Sequential build number Starts at 001 every day.		
						Numerical day of the year – Jan 1 <sup>st</sup> = 001, Dec 31 = 365.					
				Year 01 – Last two digits of the year.							
<p>First digits indicate model. Example shown is a 311 Control Module – The machine identification may contain up to six characters dependent upon the model.</p> <p><b>Suffixes</b>            C – Indicates a chilled machine.            E – Indicates a machine built specifically for export outside of North America.</p>											

**Serial Number Identification Chart**

# Features

---

## FEATURES OF THE 311 CONTROL MODULE

### STANDARD FEATURES

- Multi drop buss capabilities (MDB).
- Extensive diagnostics capabilities.
- Friendly text-based interface.
- Dex/UCS compatible.
- Real time clock.
- Machine reset capability.
- Chime.

### PRICING

- Global pricing by machine or by shelf.
- Extensive accountability, including all discounts and free vends.
- Shutdown capabilities
- Combo vends.
- Programmable spiral count.
- Upload and download capabilities for pricing and set up.
- Programmable maximum payout.

## SCROLLING DISPLAY

- User friendly two-line scrolling display to help with the selection process and provide customer feedback.
- User programmable point of sale and operational messages.
- 2 line display with 20 characters on each line.

## NOISE LEVEL

Operates at less than 70 db (A).

## ACCEPTABLE AMBIENT OPERATING TEMPERATURE RANGE.

All equipment manufactured by Automatic Products is designed to work properly in a temperature range of 10°C to 38°C (50°F to 100°F) in still air (75% R.H. non-condensing). The machine is being stored in a temperature range of -18°C to 68°C (0°F to 155°F).

# Installation

## Cautions

The following cautionary information should be reviewed before the machine is installed. Following these requirements and warnings are required.



**CAUTION:** This machine is designed for indoor usage only. Any other usage will void the Manufacturers Warranty.



### Voltage and Polarity Check

It is important that this machine is hooked up to the proper voltage and polarity for your country. Use a voltmeter to verify voltage and polarity before connecting the machine to a wall outlet. For machines located in North America, use the diagram below to verify correct voltages.



**CAUTION:** Any procedure marked with the symbol at left requires that the Machine have the power applied and a shock hazard exists.



**CAUTION:** It is important that this machine is hooked up to the proper voltage and polarity for your country. Use a Voltmeter to verify voltage and polarity. Should the reading be any different than a normal reading or if you are unsure of what the reading should be contact an electrician.



**CAUTION:** Different countries may have unique plug arrangements. Ensure that the machine is properly grounded before operating.



**CAUTION:** The power cord for all machines manufactured for use outside of North America are of a type Y attachment. If the power cord is damaged, it must be replaced by the manufacturer, its service agent, or a similarly qualified person in order to avoid a hazard.



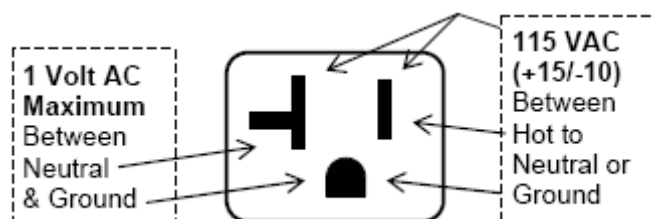
**CAUTION:** The machine is a heavy item. Ensure that sufficient personnel are available for lifting and transporting the machine. Use proper lifting procedures and equipment.



**CAUTION:** The system components in this machine utilize static sensitive components. Precautions for handling sensitive devices should be observed when handling these items.

## Voltage and Polarity Check (for Machines located in North America Only)

It is important that this machine is hooked up to proper voltage and polarity. Using a voltmeter, perform the following checks from the illustration below.

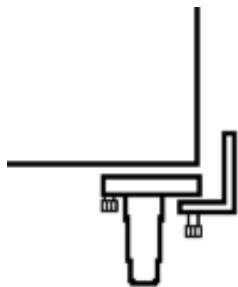


# Installation

## Control module Installation Instructions.

- A. Remove the 3 hole plugs from the top, inside right corner of the 320 cabinet. Once removed, remove the foam insulation (pre cut) behind the holes.
- B. Locate the front and rear lower support brackets on the bottom right hand side of the 320 cabinet. (These brackets have already been installed at the factory.) There should be a 1/8" space opening between the cabinet side and the mounting bracket, these mounting brackets can be adjusted by loosening the 2 outside bolts from each of the leg welds on the lock side of the cabinet.
- C. Move the base of the Control module close to the 320 cabinet so the bottom left edge of the Control module rests on the support bracket. Tip the Control module to an upright position.
- D. Install the upper mounting plate using the 1/4-20 KEP nuts provided. Install three in the refrigerated cabinet and three in the control module.
- E. Put the insulation and plugs back into the 3 holes in the refrigerated cabinet.
- F. Locate the interconnect harness (communications cable) coming out of the back of the 320 and route it into the back of the Control module securing it with a screw to the back, then route to the Logic Control and plug into the **P8 connector (MDB)**. When using a MDB coin mech and/or bill validator these peripherals must be plugged into the pig tail coming off of the communications cable. The machine attached to the Control module is considered Cabinet 1.
- G. Level the Control module to the machine by adjusting the leg levelers.

**NOTE: Because the Control Module is top heavy and unstable, always use two people when attaching it to the 320.**



**NOTE: Disconnect the Communications Cable before moving the machines.**

## Using a Second Machine with a Control Module.

If a second machine is to be operated off of the Control module, it should be placed to the right of the Control module. The second machine is free standing and does not physically attach to the Control module. Find the interconnect harness coming out of the back of the second machine and route it into the back side of the Control module to the Logic Control board and plug the harness into the jumper coming out of the cabinet 1 interconnect harness. This machine is considered Cabinet 2. The cabinet id jumper in any 320 should be checked to verify it is properly set.

**NOTE: The second machine being run off of a Control module MUST have its own 20 Ampere service; It CANNOT be plugged in on the same circuit as Cabinet 1.**

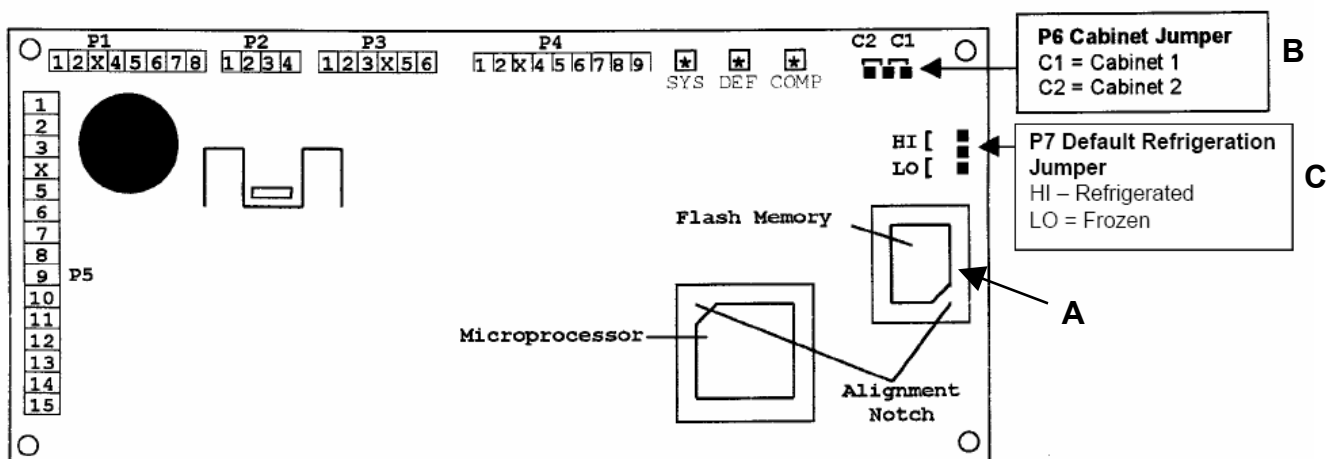




# Installation

The 311 Control Module is used to host a 320 Frozen/Refrigerated machine. The following steps should be followed.

1. Check the software version of the food driver board. For the 320 to work properly with a 311 Control Module the food driver board must have Revision 1.9 or greater software. Arrow A in the diagram.
2. Set the cabinet jumper to the appropriate cabinet. Jumper B in diagram.
3. Set the refrigeration jumper to your desired setting, either frozen or refrigerated. Jumper C in diagram.
4. Plug the communications cable directly into the MDB plug on the 311 control board.
5. Set the temperature in Mode 40.
6. Set motor pairs if applicable in Mode 23.
7. Set the Golden Eye selections if applicable.
8. Set prices in Mode 20.



## SPECIAL INFORMATION

When a new 311 Control Module is used to host a Model 320 Á LA CARTE merchandiser, the software on the Food Driver Board (FDB) MUST be Version 1.9 or higher. If the software is less than Version 1.9, you may experience repeated baffle door errors. These errors will disable the Á LA CARTE. Version 1.9 software has been in use since November 2001. If you require new FDB software, please order P/N 360273.

# Installation

## Connecting Golden Eye from a 320 to a Host Cabinet

When using the Golden Eye Guaranteed Delivery System in a Á LA CARTE – 320 Food/Frozen merchandiser, the Golden Eye harness from the Communications cable must be connected to the existing Golden Eye harness in the host snack machine, or to the Golden Eye junction harness in the 311 Control Module.

1. Identify the harness in the host machine plugged to P11, located on the right edge of the board, bottom connector.
2. In a 130 Series, or ST Studio Series, there should be a connector plugged to the board in P11. When the host machine is a snack, there will be one small 6 pin connector available in this harness. See Photo # 1, below. The mating 6 pin connector from the 320 Communication cable should be connected to this extra 6 pin connector.
3. When using a 311 Tower with one or two Á LA CARTE merchandisers, the harness connected to P11 will have 2 small 6 pin connectors available – see Photo 2 below. In this configuration, the Á LA CARTE identified as Cabinet 1 should be connected to the 6 pin connector with the label on it identifying it a “Golden Eye 1” and Cabinet 2 should be connected to the other 6 pin connector.
4. Access Mode 21 and enable the required selection for Golden Eye.

**NOTE: GOLDEN EYE MUST BE SET TO “HOME” FOR USE IN A 320!**



Photo 1 – Á LA CARTE Golden Eye connection in a host SNACK machine

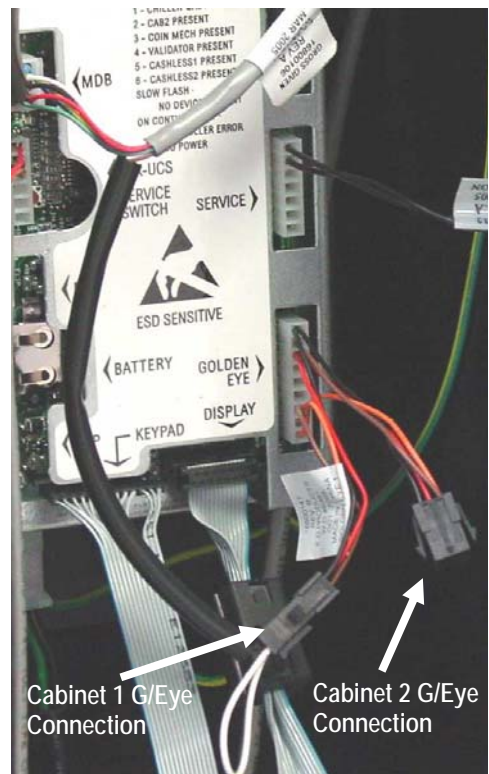


Photo 2 – Á LA CARTE Golden Eye connection in a 311 Tower using Cabinet 1

# Installation

---

## Basic Set Up Steps

1. Remove all packing materials.
2. Set prices and options on control board.
3. Set Clock.
4. Add coins to coin mechanism.
5. Coin test.
6. Bill test if applicable.
7. Install lock cylinder if needed.

## Optional Equipment

---

### Touch Memory Harness

The touch memory harness (Part # 16800013) is used in conjunction with the touch memory button (CHIP) available separately (Part # 17500003). This harness will allow you to download all settable data, with the exception of the time and date. Once CHIP is programmed you can take it to as many machines as you wish to upload the information stored in CHIP. CHIP can be programmed from a machine that is already set up and then used to set up other machines that are to be programmed identically. For more information see Mode 30.

### DEX/UCS Harness

A chassis mount DEX harness (Part # 16800044) is available. This harness allows you to download the DEX information.

# Components

---

## Power Supply

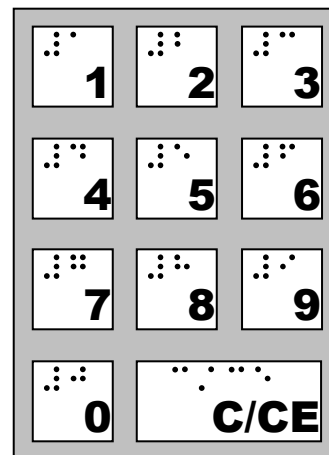
The 120 VAC power cord from the wall outlet enters the machine and plugs into the bottom of the main junction box. The junction box contains the power distribution components, consisting of the control board, filter, circuit breakers and the transformer. The voltage outputs from the junction box to the board are 24 volts and 8 volts and plugs into the (P3 position) of the Logic Board.

## Logic Board & Display

The control board contains all of the decision-making and display controls. All peripherals plug into the controller. The 311 Control Modules display contains a 2 line, 20 character display capable of pre-programmed graphic messages. All Credit, Price, Diagnostic Information and Options (In Service Mode) will be displayed on this display.

## Keypad

The Selection keypad (shown at right) is located on the swing panel directly below the display. The Selection Keypad is used as an input source for settable data while in the Service Mode. The keypad is only active for service functions when the door is open, so even in the event of vandalism to the control bezel; no access to the control functions is permitted.



311 keypad.

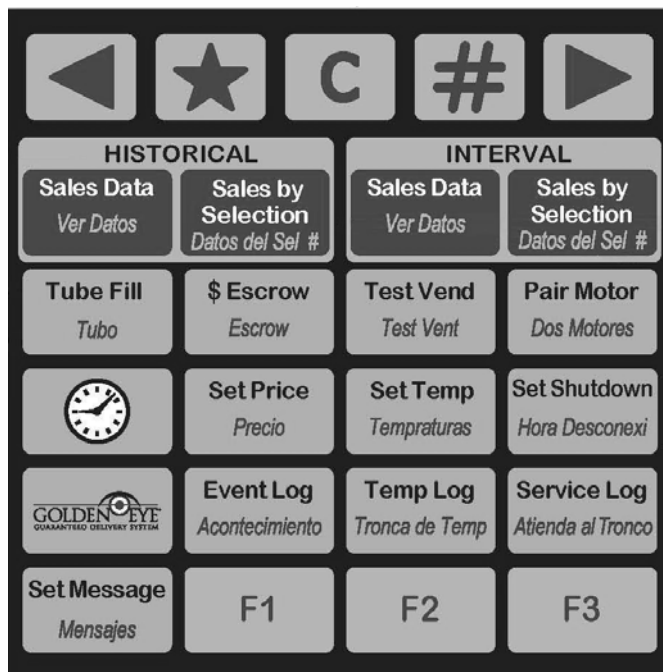
# Components

## Fast Track Keypad

The Fast Track Key pad (shown below) is located on the front of the swing out panel directly below the selection keypad. The Fast Track Keypad is only active when the control module door is open, so even in the event of vandalism to the control bezel; no access to the control functions is permitted. The Fast Track Keypad provides you with shortcuts into many of the service modes described elsewhere in this manual.

### Note

- ◆ The “C” key on the Fast Track Keypad is a duplicate of the “C/CE” key on the numeric keypad.

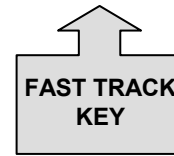


311 Fast Track Keypad.

## Coin Mechs, Validators and Card Readers

The 311 Control Module supports MDB protocol only. The maximum number of MDB payment peripherals is one coin mechanism, one bill validator, and two card reader systems.

The 311 Control Module will automatically determine at power up which peripherals are connected and configure itself accordingly.



Service Modes in the Programming Section starting on page 5.01 which have Fast Track Keys assigned will have the Fast Track symbol next to them.

	MDB Coin Mechanism	MDB Bill Validator
<b>Mars</b>	TRC-6510 TRC-6512 VN-4510 CF7512	VN2502-U5M VN2602-U5M
<b>CoinCo</b>	9302-GX, USQ-G701 USQ-G703 USQ-L701	BA32R BA52R MAG32 MAG52
<b>Conlux</b>	USLZ-004-01F CCM 5 G	USLZ-004-01F

- ◆ Contact your coin mechanism and validator supplier for additional models.

# Operating System

## Power Up State

Following a power-up or reset condition, the display will scroll "AUTOMATIC PRODUCTS" followed by a flashing "INTERNATIONAL".

## Motor Scan

Upon closing the door the display will show the firmware revision level (see Figure 11), perform a diagnostic routine that will scan and home the motors determining what motors exist in the configuration. After completion of this scan, the status of all the motors will be reported on the display (see Figure 12).

## Standby

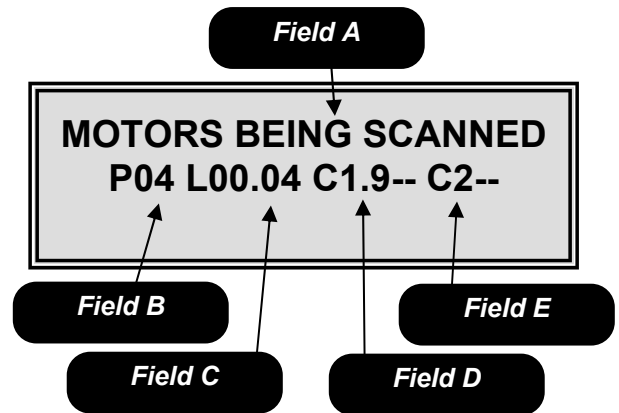
In Standby, the operator selected message will appear on both the top and bottom line. The factory default messages are "Have a nice day" on the top line, and "Credit .00" on the second line. See the Operating system, Mode 60 for details on how to change the standby message. As soon as credit is deposited, the accumulated credit will be shown on the bottom line until a selection is made.

## Keypad echo

When the first numeric key is pressed the display will show the selection number in the third leftmost digit. This character will remain for 5 seconds or until another key is pressed. Once all 3 keys are pressed, the selection will be shown on the display for one second and then the associated price for the product will display. If the selection is disabled or shut down (using the Shutdown pins) the display will show "Invalid selection" for 5 seconds or until a new selection key is pressed. If the selection is enabled but not functioning properly (not present or not home) the display will show "Make Another Selection" for 5 seconds or until a new selection key is pressed.

## Credit Accumulation

Credit may be accumulated through a coin changer, bill acceptor or card reader. Non revaluing card reader credit cannot be mixed with coin and/or bill credit during a single transaction or vend. If card reader revalues the coin & bill credit goes to the card, and then a vend may still be attempted. Credit acceptance will be disabled when the accumulated credit equals or exceeds the highest priced item. Credit accumulation from any source is disabled or escrowed if change is not available. If the amount of card reader credit available exceeds the maximum displayable credit, the maximum credit will be displayed.



**FIGURE 11**

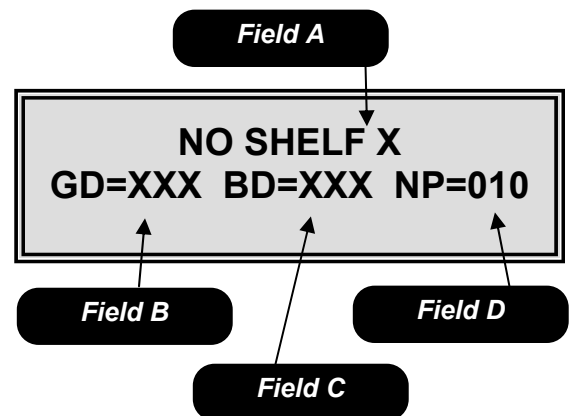
**Field A** is the informational heading.

**Field B** is the microprocessor version number.

**Field C** is the software version number.

**Field D** is the software version in the temperature control board for cabinet 1.

**Field E** is the software version in the temperature control board for cabinet 2.



**FIGURE 12**

**Field A** shows the lowest shelf number not found during the automatic scan of motors.

**Field B** is the number of good motors.

**Field C** is the number of bad motors.

**Field D** is the number of motors not present.

# Operating System

## Vend process

After a keypad entry is made the logic board determines if sufficient credit is available for the selection attempted. If the credit is greater than or equal to the selection price, a vend attempt will be made for that selection. During this time, the selection will be shown on the display. If credit is less than the selection price, the correct price and current credit amount will be displayed for 5 seconds or until a new selection key is pressed.

## Change payment

Change will be returned during the vend process as soon as it is determined that the motor has moved off of the home position. This will change if Golden Eye is active. When Golden Eye is active, the transaction is not completed until the GE sensors confirm delivery of the product. The amount of change to be returned will be displayed until all coinage is paid back. The least amount of coins available will be paid back for all credit returns.

## Use Correct Change

If the level of the changer's least value coin tube is below the lowest sensor, the "Use Correct Change" message will be shown on the display. If the machine is unable to vend the selected item because of low change, the display will show "Use Correct Change" for 5 seconds or until a new selection key is pressed.

## Make Another Selection

If the machine is unable to vend the selected item, the "Make Another Selection" message will be displayed for 5 seconds or until a new selection key is pressed.

## Token Vends

Following the acceptance of a token, the display will show "FREE". Further credit acceptance is disabled and a single item may be selected to vend for the token credit. See the Operating Section Mode 29, for instructions on setting up and choosing which selections will work with tokens.

## Accountability Information

All MIS data is stored as both resettable and non-resettable with the exception of Machine Identification Number, Machine Serial Number, Software Version Number, Number of MIS Resets, Number of Machine Resets and Door Open History, which are stored as non-resettable only. All vend counters will roll over at 7 digits (9,999,999). All cash counters will roll over at 8 digits including the decimal point (999,999.99). Vend accounting (MIS) is updated as shown in Table 1.

Field	Vend Type			
	Token	Vend	Testvend	Freevend
#VENDS	X	X		
\$VENDS (Sale Price)	0	X		
#/PROD	X	X		
\$/PROD (Sale Price)	0	X		
#/TESTVEND			X	
# /FREE				X
\$/FREE				X
# /TOKEN	X			
\$/TOKEN	X			

**Table 1: MIS Field Update Chart**

X - Indicates which field is updated for a given vend type.

## Shutdowns

There are 2 options available to shutdown the 311 Control Module.

1. The 311 Control Module is capable of having timed shut down periods. More information can be found in the programming section Mode 51.

2. The control board on the 311 Control Module can be shutdown by creating a closed circuit between pin 3 & pin 4 on the service connector P2. This shutdown type will lock out selections entered into Mode 32. When in this shutdown type and a shutdown selection is entered the display will show "Invalid Selection" for 5 seconds or until a new selection key is pressed.



**Caution: Do not apply Voltage to these pins! Damage to the Board will result!**

## DEX/UCS

The 311 Control Module supports DEX/UCS Communications Protocol - NAMA Vending Industry Data Retrieval Standard. The machine will automatically recognize the DEX/UCS device when it is plugged into the control board and will recognize when the device initiates the communication protocol. The transmission/reception of data to the device will then take place automatically. See the next page of this manual for definitions of the DEX/UCS download protocol.

◆ See Page 4.32 for information regarding the setting of a Serial Number, Machine id and Location id.

# Operating System

The MIS data stored by the machine for a DEX/UCS download is as follows:

DEX/UCS Output	Definition
ID1*API74563219087456123*STXXX*0010*98765432198765432**12345678901234567	Machine S/N*Machine Model*Machine Revision*Location ID**Machine ID #
ID4*2*1*0	# of positions to right of decimal pt*Country (ITCC)*Currency in use
ID5*050510*122708	System Date -YYMMDD*Time - HHMM
ID7***APi	***Manufacturer Code
CB1*API33221144556699887*ST/130*0001	Control Board Serial Number*Model*Software revision
VA1*1200*18*300*5*0*18*0*5	Total Sales Historical Amount*Total Vends Historical Count*Total Interval Sale Amount*Total Interval Vends*Historical Value of All Discounted Paid Vends*Historical count of All Discounted Paid Vends*Interval Value of All Discounted Paid Vends*Interval Count of All Discounted Paid Vends
VA2*0*2*0*0	Historic Value Test Vends*Historic Test Vends*Interval Value Test Vends*Interval Test Vends
VA3*0*0*0*0	Value -Free Vends Historical*Count -Free Vends Historical*Value -Free Vends Interval*Count -Free Vends Interval
TA2*0*0*0*0	Value -Token Vends Historical*Count -Token Vends Historical*Value -Token Vends Interval*Count -Token Vends Interval
CA1*0*0*0	Serial Number*Model*Software revision
CA2*1200*18*300*5	Total Cash Historical*Total Cash Vends Historical*Interval Cash*Interval Vends
CA3*350*0*150*2*1350*0*850*5*200*500	Interval cash received*Interval Cash to Cashbox*Interval Cash to tubes*Interval Value of Bills*Historical Cash received*Historical Cash to Cashbox*Historical Cash to Tubes*Historical Value of Bills*Interval Value of Bills
CA4*50*0*1150*1100	Interval cash dispensed*Interval cash dispensed manually*Historical cash dispensed*Historical cash dispensed manually
CA7*0*0*5*18	Interval Value cash discounts given*Historical Value cash discounts given*Interval Number cash discounts given*Historic Number cash discounts given
CA9*0*0	Value of Vends while in exact change-interval*Value of Vends while in exact change-historical
CA10*0*0	Value of all cash added since last reset*Value of all cash added since initialization
CA15*1225	Value of coin tubes
BA1*29821563422*SPRINTR*504	Bill Validator Serial Number*Model*Software revision
DA1*0*0*0	Cashless 1 Serial Number*Model*Software revision
DA2*0*0*0*0	Cashless 1 Historical Vends*Historical Cash*Interval Vends*Interval Cash
DA4*0*0	Historical Value credited to Cashless 1*Interval Value credited to Cashless 1
PA1*CAN	Can Sales Header
PA2*4294919762*550	Historical Vends-Cans*Historical Cash-Cans
PA1*110*50*110*0 (See Note 1)	Selection ID*Vend price*Product code*Spiral Count
PA2*0*0*0*0 (See Note 1)	Historical Vends Selection 110*Historical Cash Selection 110*Interval Vends Selection 110*Interval Sales Selection 110
PA4*0 (See Note 1)	Historical Free Vends Selection 010
PA5*050510*122708 (See Note 1)	Date & Time of last vend for this selection
EA1*EGS*000000*000008*00	EGS(Door Opening History)*Date YYMMDD*Time HHMM*Duration (minutes)
EA2*EGS*1*4**1	EGS*Interval Door Openings*Historical Door Openings*Current Status 1 = Door open
EA1*EJB*000000*000008*00	EJB (Motor Errors)*Date YYMMDD*Time HHMM*Duration (minutes)
EA2*EJB*60*194**1	EJB*Interval Motor Errors*Historical Motor Errors**Current Status 1 = Motor Error exists
EA1*ELA*000000*000008*00	ELA (Product Delivery Errors)*Date YYMMDD*Time HHMM*Duration (minutes)
EA2*ELA*0*0**0	ELA*Interval Product Delivery Errors*Historical Product Delivery Errors**Current Status 1 = Detector OK
EA1*EJH*000000*000008*00	EJH (Health Code Errors)*DateYYMMDD*Time HHMM**Duration (minutes)
EA2*EJH*0*0	EJH*Interval Health Code Errors*Historical Health Code Errors**Current Status 1 = Detector OK
EA1*OA1E*000000*000008*00	OA1E (Date & Time Resets)*Date YYMMDD*Time HHMM**Duration (minutes)
EA2*OA1E*0*0	OA1E*Interval Date & Time Resets*Historical Date & Time Resets**Current Status Always = 0
EA3*2*****2*2	Number Of Reads With Reset Since Initialization*****Number Of Reads Since Initialization*Number of Resets since Initialization
EA4*000000*000008	(Initialization Timestamp)YYMMDD*Hums
EA5*000000*000008	(Price Setting Timestamp)YYMMDD*Hums
EA7*0*2	Power up/down cycles since last reset*Power up/down cycles since initialization

**Note 1:** PA1, PA2, PA4, PA5 Fields repeat for each valid Selection

**Table 2: DEX/UCS Information.**



# Quick Set Up Reference Guide

---

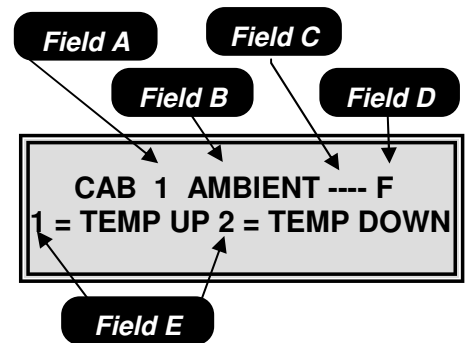
Open Control Module door.  
Open swing panel.

---

## SET TEMPERATURE

To access this mode, press the Service Switch, then press **40** on the numeric keypad, or use the **Set Temp Fast Track Key** if available.

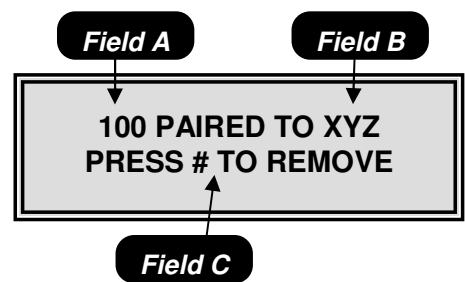
Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields. Upon entering mode 40, the display will show the current temperature range setting. Field A is the cabinet selection field, use the # key to choose between 1 (cabinet 1) or 2 (cabinet 2). Then toggle to Field B to choose the temperature range. Then toggle to Field C to set the temperature use the 1 key to raise or the 2 key to lower the temperature. Then toggle to Field D use the # key to choose between Fahrenheit (F) and Celsius (C) temperature scales. To exit this mode, press the **C** key or press the Service Switch.



## SET MOTOR PAIRS

To access this mode, press the Service Switch, then press **23** on the numeric keypad, or use the **Pair Motor Fast Track Key** if available.

Upon entering the motor pairing set up mode, the display will show "100 PAIRED TO". Use the numeric key pad to enter the even numbered motor to be paired in Field A. The odd numbered motor next in sequence will automatically appear in Field B. Use the ◀ or ▶ keys to scroll through the list of paired motors. Use the # key to remove a previously paired combo. To exit this mode, press the **C** key or press the Service Switch.

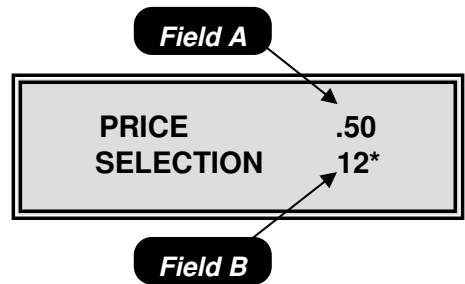


## SET PRICES

To access this mode, press the Service Switch, then press **20** on the numeric keypad, or use the **Set Price Fast Track Key** if available.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

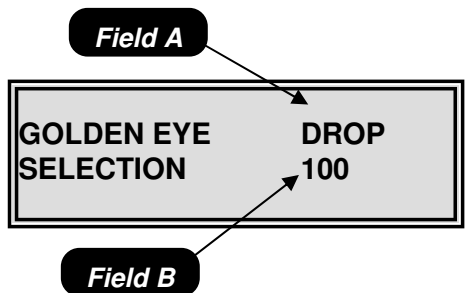
Use the numeric keypad to enter the price in Field A, then toggle to Field B to assign the current price to a selection. To exit this mode, press the **C** key or press the Service Switch.



## ACTIVATE GOLDEN EYE® (OPTIONAL)

To access this mode, press the Service Switch, then press **21** on the numeric key pad or use the **Golden Eye Fast Track Key** if available.

Upon entering the Golden Eye setup mode, the display will show the current Golden Eye state in Field A. Toggle between the available options in Field A by using the # key. Each selection affected by the setting in Field A are shown in sequence in Field B, use the ◀ or ▶ key to scroll through these selections. Use the numeric key pad to add selections in Field B. To remove a selection from Field B, press the # key while the selection number is displayed. To exit this mode, press the **C** key or press the Service Switch.



## Available Options

**Drop** – Not available with a 320. The motor will stop as soon as the product is detected after the first complete revolution.

**Home** – The motor will home before stopping.

**Off** – Golden Eye is disabled, the motor will stop as soon as it reaches home whether a product has been delivered or not

---

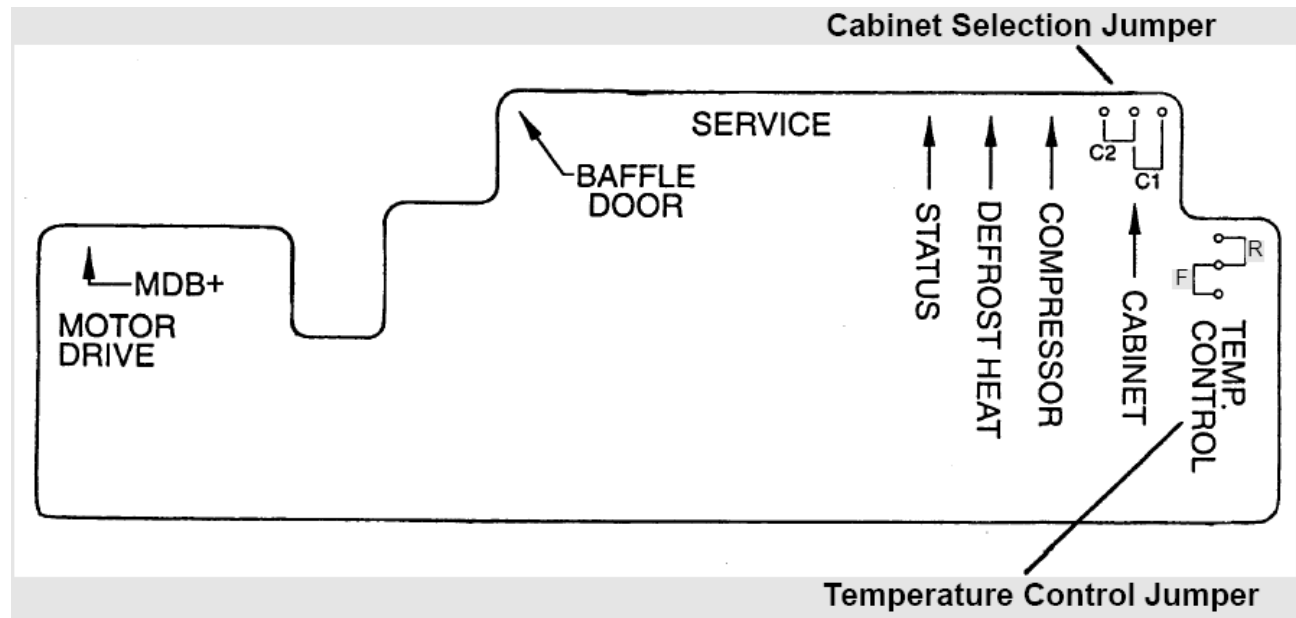
# Quick Set Up Reference Guide

## FOOD DRIVER BOARD

The Food Driver Board is located on the front face of the Relay Box for the compressor assembly. This board controls the function of all the refrigeration components along with providing the circuits for the vend motors and the baffle delivery door. There are also two jumpers for default settings of this board. These jumpers are a set of three pins which will have only two pins connected at any one time. The connection between the two pins is made by a small black cap, which slides over the pins in use. The black caps are identical, and should not be removed from the board for any reason.

## CABINET SELECTION JUMPER

The position of this jumper identifies which cabinet is named CAB1 (Cabinet 1), or CAB2 (Cabinet 2). These are abbreviated on the FDB board cover decal (pictured below) as **C1** and **C2**. Cabinet 1 will contain the selections 110 through 157, and Cabinet 2 will contain the selections 210 through 257. All machines are shipped with this jumper installed on C1. This jumper should be changed only if you are connecting a second cabinet to a 310 Control Module, 130 or ST snack machine.



## TEMPERATURE CONTROL JUMPER

The second jumper on the board controls the default setting for the temperature in the event the FDB loses communication with the LCB. This will hold the cabinet temperature at the setting indicated by the jumper. A jumper set at **"R"** will hold the temperature at 36°F (2°C), and a jumper set at **"F"** will hold the temperature at -15°F (-26°C). If you change the temperature in the SET TEMPERATURE menu item, you must also change the position of the jumper to the corresponding position. The position of this jumper can be verified through the hole in the board cover.

### Cabinet Selection Jumper Positions



Pins with no jumper installed.



Pins with jumper installed in C2 (cabinet 2) position.



Pins with jumper installed in C1 (cabinet 1) position.

### Temperature Control Jumper Positions



Pins with no jumper installed.



Pins with jumper installed in F (frozen) position.



Pins with jumper installed in R (refrigerated) position.

# Programming

## Service Modes

The table on the right side of this page is a copy of the decal found inside the 311 Control Module. This decal provides a list of the service modes described in the following pages.

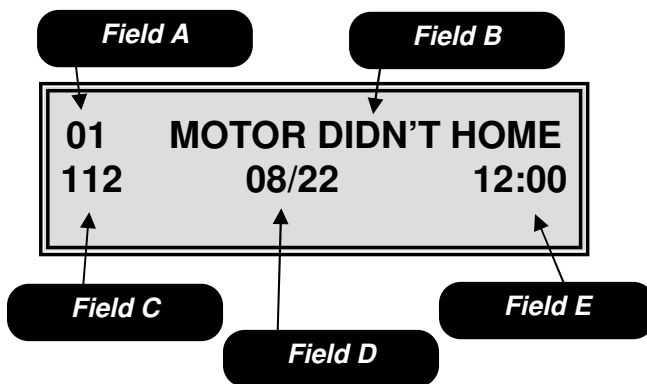
To access the Service Mode, open the door and press the Service Switch located on the left center of the control board (see Figure 16). If a period of no activity occurs for 5 minutes, the controller will automatically revert to the Operate Mode. Entrance to the Service Mode clears any current credit. If no errors are present the following display will appear (Figure 13).



**FIGURE 13: Initial Service Mode Screen when no errors are present.**

To enter the Service Modes (see Figure 15) press the C key or use the numeric key pad to enter the Service Mode number.

If errors are present the error reporting screen will be displayed (see Figure 14). Use the ◀ and ▶ keys to scroll through the errors listed. Press the # key followed by the \* key to clear the errors. To enter the Service Modes (see Figure 15) press the C key or use the numeric key pad to enter to the Service Mode number.



**FIGURE 14: Initial Service Mode Screen when errors are present.**

- Field A** is the sequential number of the error.
- Field B** is the error description field.
- Field C** is the motor number if applicable.
- Field D** is the date of the error.
- Field E** is the time of the error.

◆ See the Troubleshooting Section of this manual for specific information regarding the errors being reported.

LOGIC BOARD FLASH CODES	
LED Status	Meaning
On Steady	Controller is not functioning
Off	Power to LCB is off
1 slow flash	No devices are attached to MDB port, but the controller is working
1 flash	LCB has detected a chiller unit in main cabinet
2 flashes	LCB has detected a second cabinet (A LA CARTE)
3 flashes	LCB has detected an MDB coin mech
4 flashes	LCB has detected an MDB bill validator
5 flashes	LCB has detected an MDB cashless payment system

SERVICE MODES	
ACCOUNTABILITY	
01	Historical Accountability
02	Historical Sales By Selection
03	Interval Accountability
04	Interval Sales By Selection
05	Clear Interval Accountability
06	Print-out Accountability
MACHINE SETUP	
10	Tube Fill Mode
11	External Accountability
20	Price Assignment
21	Golden Eye Enable Setup.
22	Bill Escrow Setup
23	Motor Pairing
24	Winner Vend
25	Force Vend Setup
26	Multiple Vend Setup
27	Combo Vend
28	Free Vend Setup
29	Free Vend Coupon
30	Chip Load/Store
31	Setup Change Payback
32	Machine Lockout
33	Spiral Count
34	Speech / Chime Enable
35	Security
36	Space to Sales
37	Max Payout
REFRIGERATION SETUP	
40	Set Temperature
41	Set up Defrost
42	Health Shutdown By Selection
TIME FUNCTIONS	
50	Current Time
51	Timed Shutdown
52	Timed Discount
53	Timed Messages
MESSAGE SETUP	
60	User Messages
61	After Sale Message
62	Out Of Service Message
DIAGNOSTICS & SERVICE	
80	Test Vend
81	Sequential Event Log
82	Service Log
83	Temperature Log
84	Test Baffle Door

TO VIEW AND CLEAR ERRORS:	
If errors exist, they will be shown on the display upon entering the service mode or by pressing <b>C</b> to exit a service mode.	
Use ▶ or ◀ to scroll through the errors.	
Press # then * to clear errors.	

FOR ADDITIONAL INFORMATION ABOUT ANY OF THESE SERVICE MODES, REVIEW THE OPERATING SYSTEM SECTION OF THE SERVICE MANUAL!

**PN 17400157**

# Programming

Figure 15 shows the first screen encountered after pressing the C key in either of the previous two screens (Figure 13 and Figure 14). Use the ◀ or ▶ keys to scroll sequentially through the modes or use the numeric key pad to enter the Service Mode number.

Entering one of the Service Mode numbers shown on the following pages allows you to access that Service Mode. **Example: entering 20 will take you into the Price Assignment Mode.**

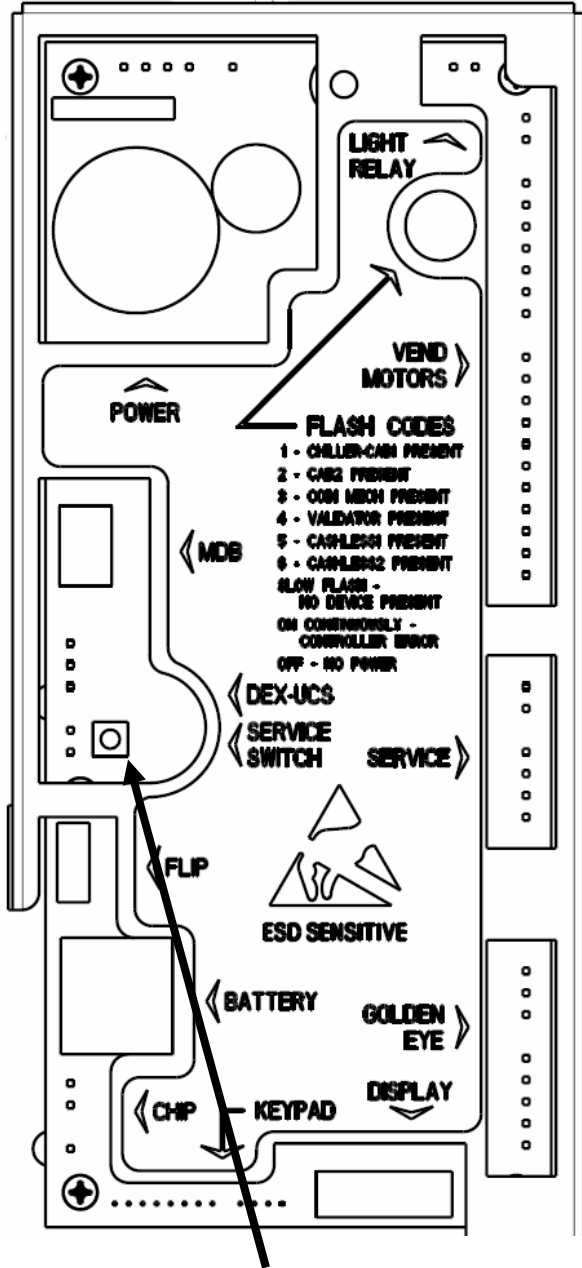


Figure 16: Location of Service Switch.

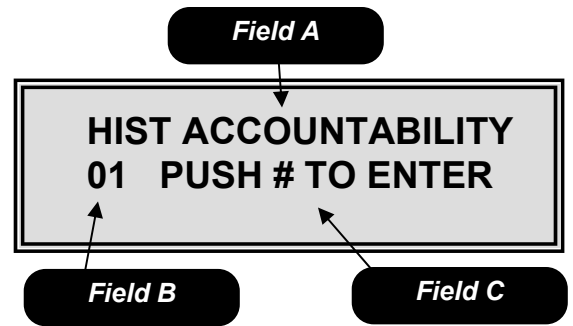


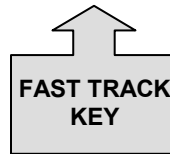
FIGURE 15: First Service Mode Number Screen.

*Field A* is the mode name.  
*Field B* is the mode number.  
*Field C* is the mode entering instructions.  
 Use the ◀ or ▶ keys to scroll sequentially through the mode numbers.

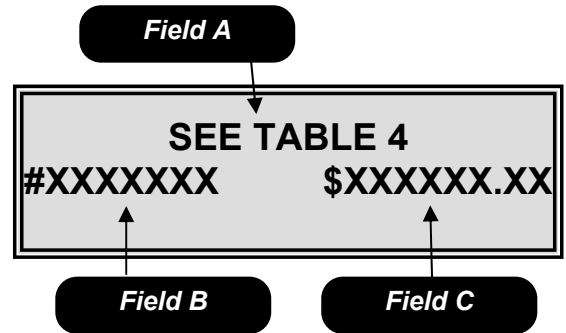
# Programming

## Mode 01 – Historical Accountability

Mode 01 is used to view the historical accountability. To access this mode, press the Service Switch, then use the **Historical Sales Data Fast Track Key** or press **01** on the numeric keypad.



Pressing either the ◀ or ▶ key will sequence you through the historical accountability fields in the order shown in the table below. To exit this mode, press the **C** key or press the Service Switch.



**Mode 01 – Historical Accountability**  
**Field A** is the accountability name field.  
**Field B** is the total vend count field.  
**Field C** is the total value field.

◆ When a data field begins with a # symbol this indicates a vend counter. When the data field begins with a \$ sign this indicates a cash value.

FIELD A The display will show	DESCRIPTION
HIST PAID SALES #0000000 \$0000000.00	Total Value of Sales
HIST NUMBER TESTS #0000000	# of Test Vends
HIST FREE VENDS #0000000 \$0000000.00	Free Vends
HIST CASH VENDS #0000000 \$0000000.00	Cash Sale
HIST VALUE BILLS \$000000	Value of Bills Stacked
HIST VALUE CASH \$0000000.00	Value of Cash In
HIST VALUE TUBE \$0000000.00	Value of Coins to Tubes
HIST VALUE BOX \$0000000.00	Value of Coins Routed to Cash Box
HIST VALUE DISP \$0000000.00	Value of Cash Dispensed
HIST VALUE MDISP \$0000000.00	Value of Cash Manually Dispensed
HIST VALUE ECV \$0000000.00	Value of Exact Change Vends
VALUE TUBE COINS \$0000.00	Current Value of Coins in Tubes
HIST TOKEN VENDS #0000000 \$0000000.00	Token Vends
HIST CASHLESS VENDS #0000000 \$0000000.00	# of Cashless Vends
HIST CAN VENDS #0000000 \$0000000.00	Can Vends
HIST CAB 1 VENDS #0000000 \$0000000.00	Cab 1 Vends
HIST CAB 2 VENDS #0000000 \$0000000.00	Cab 2 Vends
GOLDEN EYE REVISIONS CAB1 00 CAB2 00	Golden Eye Software Revision
HIST NUMBER GE #0000000	# OF Golden Eye Spiral Turns

Table 4: Historical accountability fields.

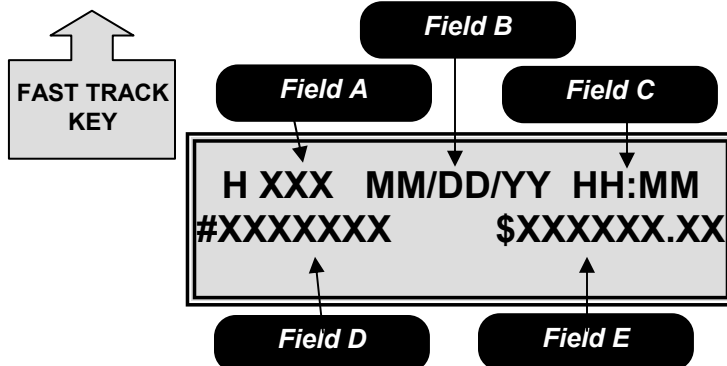
# Programming

## Mode 02 – Historical by Selection

Mode 02 is used to view the historical accountability by selection. To access this mode, press the Service Switch, then use the **Historical Sales by Selection Fast Track Key** or press **02** on the numeric keypad.

Pressing either the ◀ or ▶ key will sequence you through the selections or use the numeric key pad to enter a selection number into Field A. Field B shows date and Field C shows you the time of the last vend for the selection shown in Field A. Field D shows you the number of vends and Field E shows you the total dollar value of vends for the item in Field A. To exit this mode, press the **C** key or press the Service Switch.

◆ **All time based information is dependent upon the clock on the control board being set correctly, see Mode 50.**



### Mode 02 – Historical by Selection

- Field A** is the item number.
- Field B** is the date of the last vend for the item in Field A.
- Field C** is the time of the last vend for the item in Field A.
- Field D** is the number of vends for the item in Field A
- Field E** is the historical dollar value of all vends for the item in Field A.

## Mode 03 – Interval Accountability

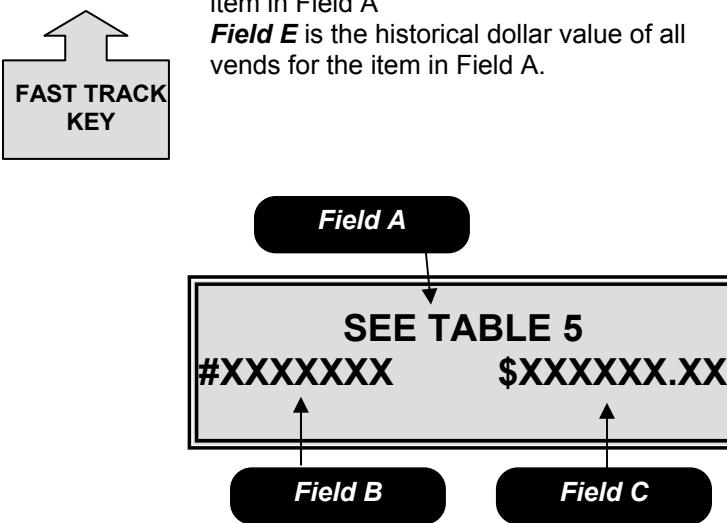
Mode 03 is used to view the interval accountability. To access this mode, press the Service Switch, then use the **Interval Sales Data Fast Track Key** or press **03** on the numeric keypad.

Pressing either the ◀ or ▶ key will sequence you through the interval accountability fields in the order shown in the table below. To exit this mode, press the **C** key or press the Service Switch.

◆ **All interval data is reset to zero under the following two conditions.**

1. A successful DEX download is performed, or
2. Mode 05 is used to clear the Interval data.

**This also applies to the Interval data in Modes 04 and 06.**



### Mode 03 – Interval Accountability

- Field A** is the accountability name field.
- Field B** is the interval vend count field.
- Field C** is the interval dollar value field.

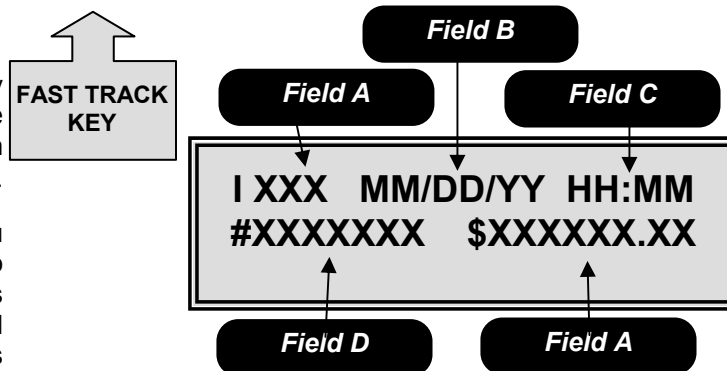
# Programming

## Mode 04 – Interval by Selection

Mode 04 is used to view the interval accountability by selection. To access this mode, press the Service Switch, then use the **Interval Sales by Selection Fast Track Key** or press **04** on the numeric keypad.

Pressing either the ◀ or ▶ key will sequence you through the selections or use the numeric key pad to enter a selection number into Field A. Field B shows date and Field C shows you the time of the last vend for the selection shown in Field A. Field D shows you the number of vends and Field E shows you the dollar value of vends for the item in Field A. To exit this mode, press the **C** key or press the Service Switch.

◆When the security option in Mode 35 is enabled only Modes 01 through 04 will be accessible without a password. Attempting to access any other Mode will prompt the operator to enter the correct password.



### Mode 04 – Interval by Selection

- Field A** is the item number.
- Field B** is the date of the last vend for the item in Field A.
- Field C** is the time of the last vend for the item in Field A.
- Field D** is the number of vends for the item in Field A
- Field E** is the dollar value of the vend for the item in Field A.

FIELD A	DESCRIPTION
The display will show	
<b>INTR PAID SALES</b> #0000000 \$0000000.00	Total Value of Sales
<b>INTR NUMBER TESTS</b> #0000000	# of Test Vends
<b>INTR FREE VENDS</b> #0000000 \$0000000.00	Free Vends
<b>INTR CASH VENDS</b> #0000000 \$0000000.00	Cash Sale
<b>INTR VALUE BILLS</b> \$000000	Value of Bills Stacked
<b>INTR VALUE CASH</b> \$0000000.00	Value of Cash In
<b>INTR VALUE TUBE</b> \$0000000.00	Value of Coins to Tubes
<b>INTR VALUE BOX</b> \$0000000.00	Value of Coins Routed to Cash Box
<b>INTR VALUE DISP</b> \$0000000.00	Value of Cash Dispensed
<b>INTR VALUE MDISP</b> \$0000000.00	Value of Cash Manually Dispensed
<b>INTR VALUE ECV</b> \$0000000.00	Value of Exact Change Vends
<b>VALUE TUBE COINS</b> \$0000.00	Current Value of Coins in Tubes
<b>INTR TOKEN VENDS</b> #0000000 \$0000000.00	Token Vends
<b>INTR CASHLESS VENDS</b> #0000000 \$0000000.00	# of Cashless Vends
<b>GOLDEN EYE REVISIONS</b> CAB1 00 CAB2 00	Golden Eye Software Revision
<b>INTR NUMBER GE</b> #0000000	# OF Golden Eye Spiral Turns

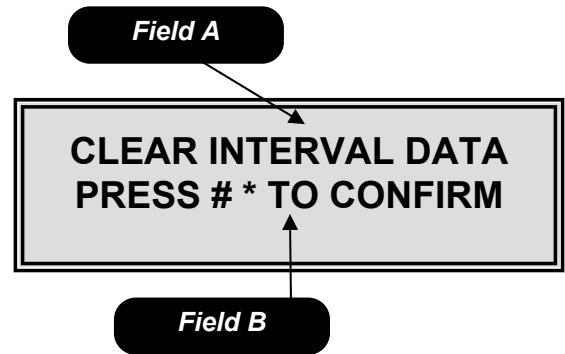
Table 5: Interval accountability fields.

# Programming

## Mode 05 – Clear Interval Data

Mode 05 is used to clear the interval data. To access this mode, press the Service Switch, then press **05** on the numeric keypad.

Upon entering the display will show “CLEAR INTERVAL DATA”. Pressing the **#** key followed by the **\*** key will clear all interval data. To exit this mode without clearing the data, press the **C** key or press the Service Switch.

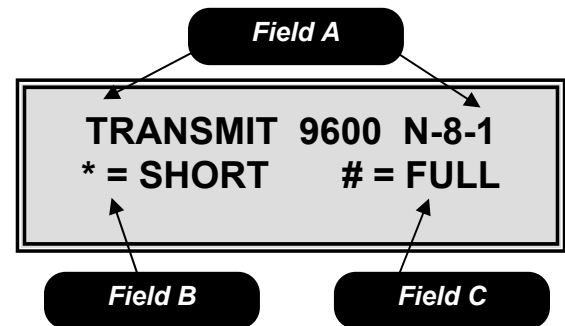


**Mode 05 – Clear Interval Data**  
**Field A** is the mode identification field.  
**Field B** is the instruction field.

## Mode 06 – Print out Accountability

Mode 06 is used to transmit the MIS information to a printer. To access this mode, press the Service Switch, then press **06** on the numeric keypad.

Press the **#** key to send all historical and interval accountability including data by selection. Use the **\*** key to send all historical and interval data but not send the data by selection, for specific details of what is included in each list see Table 6. To exit this mode, press the **C** key or press the Service Switch.



**Mode 06 – Print out Accountability.**  
**Field A** shows the transmission characteristics for the printer.  
**Field B** is the short list download instruction field.  
**Field C** is the full list download instruction field.

### Table 6 Notes

- ◆ An (H) at the end of the definition means historical data.
- ◆ An (I) at the end of the definition means Interval data.
- ◆ The column heading titled F is the full list.
- ◆ The column heading titled S is the short list.
- ◆ Fields highlighted in bold are repeated for each valid selection in the machine.

◆ See Page 4.32 for information regarding the setting of a Serial Number, Machine id and Location id.



# Programming

## Mode 06 - Continued

Field	Definition	F	S
ID101	Machine Serial #	X	X
ID102	Machine ID #	X	X
ID103	Machine Version #	X	X
ID104	Machine Location	X	X
ID106	Machine Asset #	X	X
ID501	System Date	X	X
ID502	System Time	X	X
ID703	Manufacturer Code	X	X
CB101	LCB Serial #	X	X
CB102	LCB ID #	X	X
CB103	LCB Software Version	X	X
ID401	Decimal Point Position	X	X
ID402	Country Code	X	X
ID403	Currency Code	X	X
VA101	Value of all Paid Sales (H)	X	X
VA102	Number of all Sales (H)	X	X
VA103	Value of all Paid Sales (I)	X	X
VA104	Number of all Sales (I)	X	X
VA105	Value of Discounted Sales (H)	X	X
VA106	Number of Discounted Sales (H)	X	X
VA107	Value of Discounted Sales (I)	X	X
VA108	Number of Discounted Sales (I)	X	X
VA201	Value of Test Vends (H)	X	X
VA202	Number of Test Vends (H)	X	X
VA203	Value of Test Vends (I)	X	X
VA204	Number of Test Vends (I)	X	X
VA301	Value of Free Vends (H)	X	X
VA302	Number of Free Vends (H)	X	X
VA303	Value of Free Vends (I)	X	X
VA304	Number of Free Vends (I)	X	X
BA101	Bill Validator Serial Number	X	X
BA102	Bill Validator ID Number	X	X
BA103	Bill Validator Software Version	X	X
CA101	Coin Changer Serial Number	X	X
CA102	Coin Changer ID Number	X	X
CA103	Coin Changer Software Version	X	X
CA201	Value of Cash Sales (H)	X	X
CA202	Number of Cash Sales (H)	X	X
CA203	Value of Cash Sales (I)	X	X
CA204	Number of Cash Sales (I)	X	X
CA308	Value of Bills Stacked (H)	X	X
CA304	Value of Bills Stacked (I)	X	X
CA305	Value of Cash in (H)	X	X
CA301	Value of Cash in (I)	X	X
CA307	Value of Coins to Tubes (H)	X	X
CA303	Value of Coins to Tubes (I)	X	X
CA306	Value of Cash to Cashbox (H)	X	X
CA302	Value of Cash to Cashbox (I)	X	X
CA3010	Value of Bills Stacked (H)	X	X
CA309	Value of Bills Stacked (I)	X	X
CA403	Value of Cash Dispensed (H)	X	X
CA401	Value of Cash Dispensed (I)	X	X
CA404	Value of Cash Manually Dispensed (H)	X	X

Field	Definition	F	S
CA402	Value of Cash Manually Dispensed (I)	X	X
CA702	Value of Cash Dispensed (H)	X	X
CA701	Value of Cash Dispensed (I)	X	X
CA704	Number of Cash Dispensed (H)	X	X
CA703	Number of Cash Dispensed (I)	X	X
CA902	Value of Exact Change Vends (H)	X	X
CA901	Value of Exact Change Vends (I)	X	X
CA1002	Tube Fill Value (H)	X	X
CA1001	Tube Fill Value (I)	X	X
CA1501	Current Value of Coins in Tubes (H)	X	X
MA501	Combo Vend Header	X	X
MA502	Value of Discount for Combo Vends (H)	X	X
MA504	Value of Discount for Combo Vends (I)	X	X
MA503	Number of Combo Vends (H)	X	X
MA505	Number of Combo Vends (I)	X	X
MA502	Value of Winner Vends (H)	X	X
MA504	Value of Winner Vends (I)	X	X
MA503	Number of Winner Vends (H)	X	X
MA505	Number of Winner Vends (I)	X	X
TA202	Number of Token Vends (H)	X	X
TA204	Number of Token Vends (I)	X	X
TA201	Value of Token Vends (H)	X	X
TA203	Value of Token Vends (I)	X	X
DA101	Cashless Serial Number	X	X
DA102	Cashless ID Number	X	X
DA103	Cashless Software Version Number	X	X
DA201	Value of Cashless Vends (H)	X	X
DA203	Value of Cashless Vends (I)	X	X
DA202	Number of Cashless Vends (H)	X	X
DA204	Number of Cashless Vends (I)	X	X
PA101	Can	X	X
PA202	Value of Can Vends (H)	X	X
PA201	Number of Can Vends (H)	X	X
<b>PA103</b>	<b>Selection Number Header</b>	<b>X</b>	<b>X</b>
<b>PA102</b>	<b>Price</b>	<b>X</b>	<b>X</b>
<b>PA107</b>	<b>Selection Status</b>	<b>X</b>	<b>X</b>
<b>PA202</b>	<b>Value of Vends by Selection (H)</b>	<b>X</b>	
<b>PA204</b>	<b>Value of Vends by Selection (I)</b>	<b>X</b>	
<b>PA201</b>	<b>Number of Vends by Selection (H)</b>	<b>X</b>	
<b>PA203</b>	<b>Number of Vends By Selection (I)</b>	<b>X</b>	
<b>PA401</b>	<b>Number of Free Vends by Selection (H)</b>	<b>X</b>	
<b>PA501</b>	<b>Time and Date of Last Vend (H)</b>	<b>X</b>	
<b>PA502</b>	<b>Time and Date of Last Vend (I)</b>	<b>X</b>	
LE101	Loop Trailer	X	X
EA301	Number of Reads with Reset	X	X
EA309	Number of Reads	X	X
EA3010	Number of MIS Resets	X	X
EA401	Date of Initialization	X	X
EA402	Time of Initialization	X	X

\*Items highlighted in bold repeat for each valid selection.

Table 6: MIS Definitions.

# Programming

## Mode 10 – Tube Fill

Mode 10 allows you to fill the coin mech and the logic board will count the money as it goes in and continually track the coin mech inventory. This is the count the board uses when you choose tube leveling as the payout type in Mode 31. To access this mode, press the Service Switch, then use the **Tube Fill Fast Track Key** or press **10** on the numeric keypad.

Upon entering the tube fill mode the controller will display the current status of the coin tubes. As coins are inserted into the top of the changer, the display will show the tube the coin was saved to in Field A, the value of all coins in that tube in Field B and the total dollar amount of coins in the changer in Field C. Coins may be dispensed by using the switches on the coin mech. To exit this mode, press the **C** key or press the Service Switch.

◆ **Before using the machine for the first time, the coin mech must have a minimum of \$5 in the coin tubes to permit the acceptance of bills.**

## Mode 11 – External Accountability

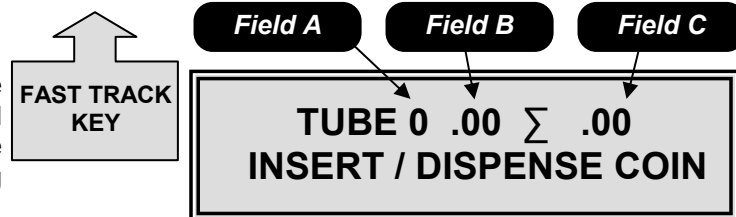
Mode 11 is used to permit you or your customer, via a password, to review the total vend count and total cash accepted by the machine. To access this mode, press the Service Switch, then press **11** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the external accountability setup mode, the display will show the current external accountability state. Use the numeric key pad to set a 4 digit security code in field A. Toggle to field B use the # key to turn the external accountability function on (Y) or off (N). To exit this mode, press the **C** key or press the Service Switch.

### Note

◆ If enabled, instruct the customer/contact to enter 8 and then the 4 digit code. The display will show the total vend count in Field C and the total value in Field D.

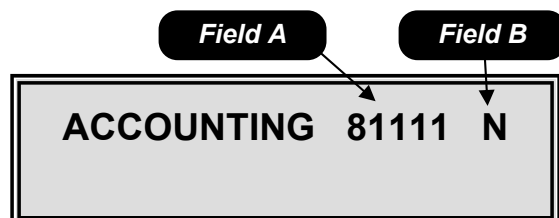


### Mode 10 – Tube Fill

**Field A** is the tube number the coin was saved to.

**Field B** is the value of coins in the tube identified in Field A.

**Field C** is the total value of coins in the changer.



### Mode 11 – External Accountability

**Field A** is the security code field.

**Field B** is the feature on/off field.



### Mode 11 – Customer Viewable Data

**Field C** is the total vend count field.

**Field D** is the total value field.

# Programming

## Mode 20 – Price Assignment

Mode 20 is used to assign the standard price for all selections in the machine. To access this mode, press the Service Switch, then use the **Set Price Fast Track Key** or press **20** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Use the numeric keypad to enter the price in Field A, then toggle to Field B to assign the current price to a selection. To exit this mode, press the **C** key or press the Service Switch.

### Note

- ◆ The maximum price allowed is \$99.99.

### Special Actions

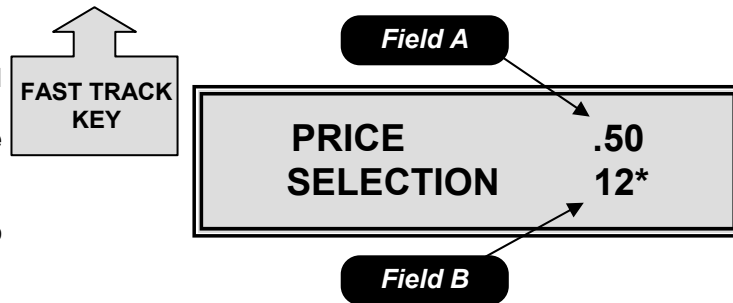
- ◆ Setting selections with a blank price disables that selection which means DEX information will no longer be transferred or displayed for items disabled in this way. The blank price is set by depressing the # Key.
- ◆ The \* key can be used as a wildcard in Field B to set entire rows (12\*) or the entire machine (1\*\*).
- ◆ After assigning the prices, make sure you adjust the scrolling price tabs to reflect the current or new price.

◆ You can use the ◀ or ▶ key while in the operate mode with the door open to check the prices in the machine.

## Mode 21 – Golden Eye Enable Setup

Mode 21 is used to set up the Golden Eye Guarantee Delivery System. To access this mode, press the Service Switch, then use the **Golden Eye Fast Track Key** or press **21** on the numeric keypad.

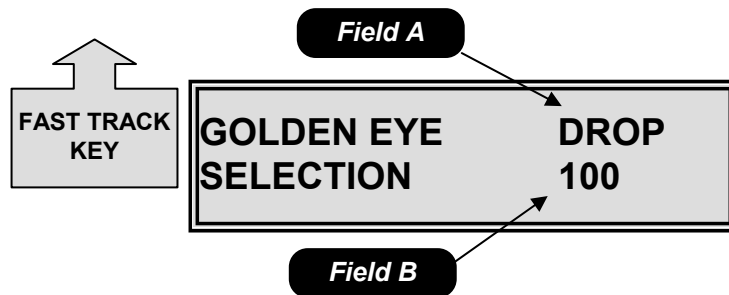
Upon entering the Golden Eye setup mode, the display will show the current Golden Eye state in Field A. Toggle between the available options in Field A by using the # key. Each selection affected by the setting in Field A are shown in sequence in Field B, use the ◀ or ▶ key to scroll through these selections. Use the numeric keypad to add selections in Field B. To remove a selection from Field B, press the # key while the selection number is displayed. To exit this mode, press the **C** key or press the Service Switch.



### Mode 20 – Price Assignment

**Field A** is the price setting field.

**Field B** is the selection assignment field.



### Mode 21 – Golden Eye Enable Setup

**Field A** is the Golden Eye option setting field.

**Field B** is the selection assignment field.

# Programming

---

## Mode 21 - Continued

### Available Options

**Drop** – Not available with a 320. The motor will stop as soon as the product is detected after the first complete revolution.

**Home** – The motor will home before stopping.

**Off** – Golden Eye is disabled, the motor will stop as soon as it reaches home whether a product has been delivered or not.

### Special Actions

- ◆ The \* key may be used as a wildcard to set the entire rows (12\*) or the entire machine (1\*\*).
- ◆ To delete all selections press the # key then the \* key in sequence.

◆ **To home motors left off home in the DROP mode, open the door and press the mode switch, then close the door.**

## Mode 22 – Bill Escrow Setup

Mode 22 is used to set the bill escrow option. To access this mode, press the Service Switch, then use the \$ **Escrow Fast Track Key** or press 22 on the numeric keypad.

Upon entering the bill escrow set up mode, the display will show the current bill escrow state in Field A. Use the # key to toggle between the available options in Field A. To exit this mode, press the C key or press the Service Switch.

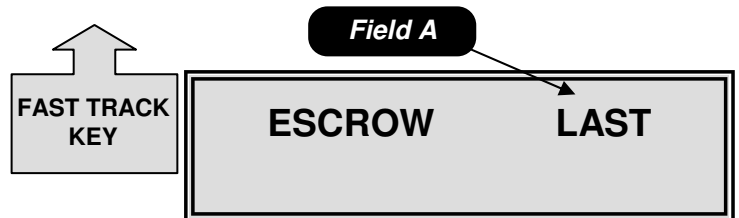
### Available options

**First** – The machine will hold the first bill deposited in escrow until a vend is initiated. Once a vend is initiated the bill must be stacked before the product will be dispensed. In this mode only one bill will be accepted. If the coin return is depressed, the bill will be returned to the customer.

**Last** – The machine will accept bills to the highest vend price. If the coin return is depressed the last bill inserted will be returned and all previous bills inserted will be returned in change.

**Off** – All bills accepted will be stacked immediately. If the coin return is depressed, change will be paid back.

◆ **The Drop mode cannot be used on the À la Carte food/frozen merchandiser (Model 320).**



**Mode 22 – Bill Escrow Setup**  
*Field A* is the escrow setting field.

# Programming

## Mode 23 – Motor Pairing

Mode 23 is used to pair an even numbered motor with the next sequential odd numbered motor. To access this mode, press the Service Switch, then use the **Pair Motor Fast Track Key** or press **23** on the numeric keypad.

Upon entering the motor pairing set up mode, the display will show “100 PAIRED TO”. Use the numeric key pad to enter the even numbered motor to be paired in Field A. The odd numbered motor next in sequence will automatically appear in Field B. Use the ◀ or ▶ keys to scroll through the list of paired motors. Use the # key to remove a previously paired combo. To exit this mode, press the C key or press the Service Switch.

### Notes

- ◆ Only motors in the same row of a machine may be paired.
- ◆ All pricing, discounting and vending options are set using the selection number of the left motor in the pair.
- ◆ Any even number motor may be paired to the next odd numbered motor in sequence. (e.g. 110 will always be paired with 111, 112 with 113, etc)

## Mode 24 – Winner Mode

Mode 24 is used to set the frequency that free items will be awarded during cash vends only. To access this mode, press the Service Switch, then press **24** on the numeric key pad.

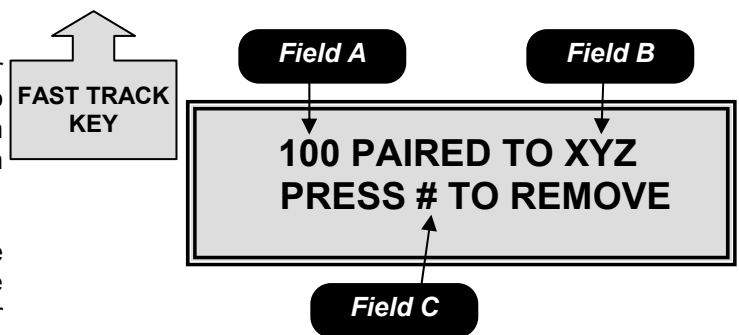
Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the Winner Mode, the display will show the current winner setting in Field A. Use the numeric key pad to enter the number of vends between winners up to 9999, then toggle to Field B, use the # key to turn the Winner Mode on (Y) or off (N). To exit this mode, press the C key or press the Service Switch.

When a customer wins, the credit will be returned the beeper will sound 5 times and the display will show “**WE HAVE A WINNER!!**”.

### Notes

- ◆ Vends made while on free vend, test vend or the second vend of a combo vend are not counted for the purpose of determining the winner.
- ◆ Setting the number to 0000 will result in every vend being a winner.

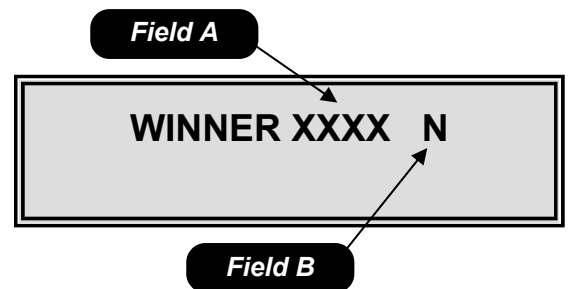


### Mode 23 – Motor Pairing

**Field A** is the even motor number to be paired.

**Field B** is the odd number motor to be paired this number will automatically appear once a selection is entered in field A.

**Field C** is the instructions to remove a previously set motor pair.



### Mode 24 – Winner Mode

**Field A** is the number of vends between winners.

**Field B** is the winner on/off field.

# Programming

## Mode 25 – Force Vend Setup

Mode 25 is used to set the force vend option. To access this mode, press the Service Switch, then press **25** on the numeric keypad.

Upon entering the force vend mode, the display will show the current force vend state. Use the **#** key to toggle between on and off in Field A. To exit this mode, press the **C** key or press the Service Switch.

### Available options

**On** – The customer must purchase an item before any credit will be returned.

**Off** – The customer may receive their money back at any time.

### Notes

- ◆ Force vend does not apply to the use of debit cards or to bills held in escrow, only to non-tube coins.

## Mode 26 – Multi-vend Setup

Mode 26 is used to set the multi-vend option. Multi-vend allows the customer to make an additional selection using the change amount due from the prior vend. To access this mode, press the Service Switch, then press **26** on the numeric keypad.

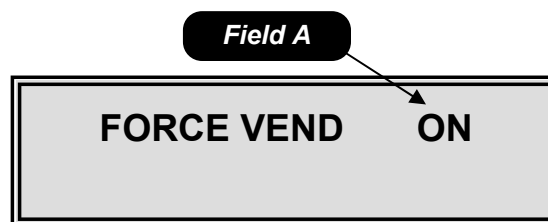
Pressing either the **◀** or **▶** key will allow you to toggle back and forth between the fields.

Upon entering the multi-vend mode the display will show the current multi-vend state. Use the **#** key to toggle between on and off, then toggle to Field B to change the time-out setting, the default setting is 30 seconds if a larger time-out setting is desired use the numeric key pad to enter the larger time. To exit this mode, press the **C** key or press the Service Switch.

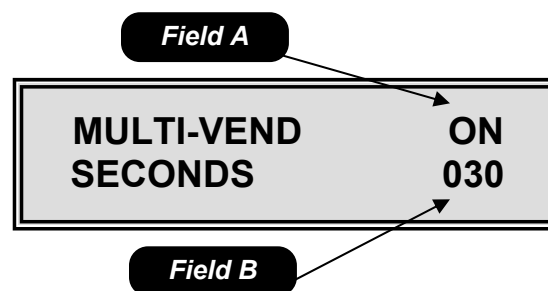
### Available options

**On** – Allows customer to make additional selections as long as sufficient credit exists to purchase the lowest priced item in the machine. The customer may establish additional credit at any time when in this mode. If the customer presses the coin return lever, or the amount of available credit drops below the lowest price in the machine or the time-out expires, change is returned regardless of the state of multi-vend.

**Off** – Change will be returned immediately after the sale.



**Mode 25 – Force Vend Setup**  
**Field A** is the force vend on/off field.



**Mode 26 – Multi-vend Setup**  
**Field A** is the multi-vend on/off field.  
**Field B** is the time-out field; the default time is 30 seconds. The available range is 5 to 90 seconds.

# Programming

## Mode 27 – Combo Vend Setup

Mode 27 is used to set the combo vend feature. A combo vend allows you to set up a selection to be offered in conjunction with another selection. To access this mode, press the Service Switch, then press **27** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the combo vend mode the display will show the current combo vend state. Use the # key to toggle between on (Y) and off (N) in Field A, then toggle to Field B use the numeric key pad to set the time out value in seconds. The time-out value is the number of seconds the customer has to add additional credit in order to purchase a combo vend combination. Then toggle to Field C use the # key to set a unique number for the combination, this number is settable from 0 to 9 allowing for 10 different combinations at any 1 time. Then toggle to Field D and use the numeric key pad to set the item that is to be selected by the customer, then toggle to Field E and use the numeric key pad to select the item to be offered in combination with the customer selected item. Then toggle to Field F and use the numeric key pad to set the discount amount of the combination item. Then toggle to Field G and use the # key turn the selected combination vend on (Y) or off (N). To exit this mode, press the **C** key or press the Service Switch.

### Notes

- ◆ Setting the discount amount in Field F to \$99.99 will allow the discounted item to be vended for free.
- ◆ Wild carding with the \* key is not allowed in the combo vend.
- ◆ When combo vend is active, the display will scroll the message “FEATURED ITEM \*\*\* BUY XXX AND SAVE \$ ON YYY”.

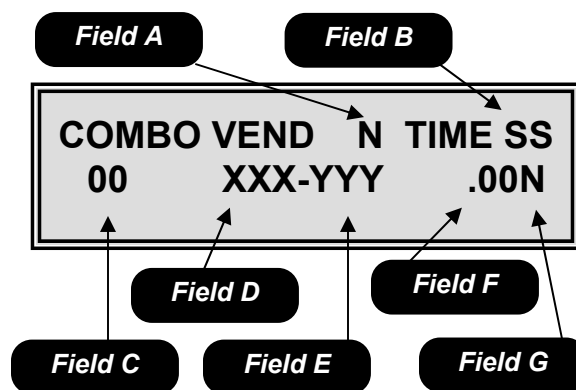
## Mode 28 – Free Vend Option

Mode 28 is used to set the free vend option. To access this mode, press the Service Switch, then press **28** on the numeric keypad.

Upon entering the free vend option mode the display will show the current free vend state. Use the # key to toggle the free vend on or off in Field A. To exit this mode, press the **C** key or press the Service Switch.

### Note

- ◆ Free vend applies to the entire machine.



### Mode 27 – Combo Vend Setup

**Field A** is the global combo vend on/off field.

**Field B** is the time-out field measured in seconds.

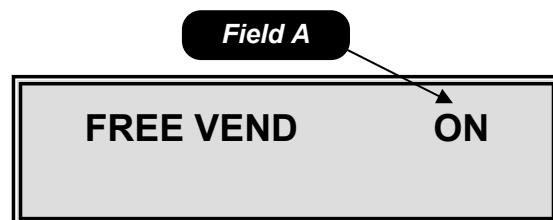
**Field C** is the number assigned to the combo vend.

**Field D** is the item selected by the customer.

**Field E** is the item to be vended in combination with the customer selected item.

**Field F** is the discount amount of the combination item.

**Field G** allows the user to turn the combination item on or off. But leave the rest of the combination vends in use.



### Mode 28 – Free Vend Option

**Field A** is the free vend option on/off field.

# Programming

## Mode 29 – Free Vend Coupon

Mode 29 is used to set the free vend coupon or token option. To access this mode, press the Service Switch, then press **29** on the numeric keypad.

Upon entering the free vend coupon mode the display will show Free Vend Coupon XXX in Field A, where XXX is the selection enabled for the free vend coupon. Each selection enabled for the free vend coupon is shown in sequence in Field A by depressing the ◀ or ▶ key. Use the numeric key pad to add selections. To remove a selection, press the # key while the selection number is displayed. To exit this mode, press the **C** key or press the Service Switch.

### Special Actions

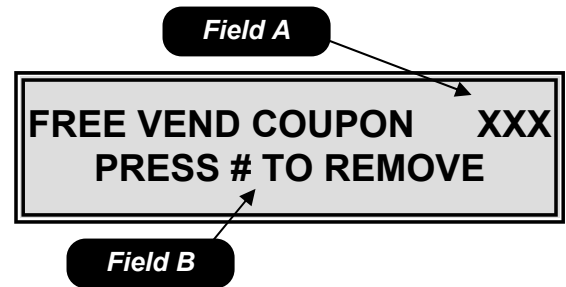
- ◆ The \* key may be used as a wildcard to set entire rows (12\*) or the entire machine (1\*\*).

## Mode 30 – Chip Retrieve/Store Mode

Mode 30 is used to retrieve or store information from the touch memory button (*CHIP*). To access this mode, press the Service Switch, then press **30** on the numeric keypad.

To store all programmable information to *CHIP* press the \* key as shown in Field B. To upload information previously stored on a *CHIP* press the # key as shown in field C. To exit this mode, press the **C** key or press the Service Switch.

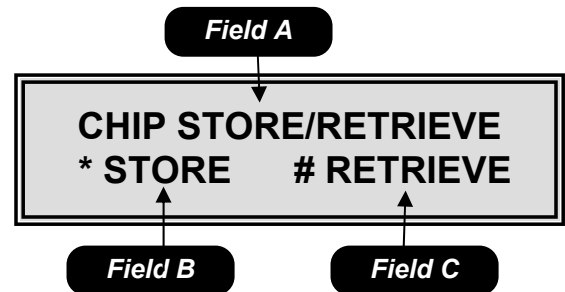
- ◆ **To make sure that the information being transferred from the *CHIP* is compatible the software revision numbers will be compared before the transfer. If the version on the *CHIP* is not compatible the transfer is canceled and the display will show “CHIP NOT COMPATIBLE”.**



### **Mode 29 – Free Vend Coupon**

**Field A** is the selection enabled field.

**Field B** is the selection remove field.



### **Mode 30 – Chip Retrieve/Store Mode**

**Field A** is the name of the mode.

**Field B** is the download to *CHIP* function.

**Field C** is the upload from *CHIP* function.



# Programming

## Mode 31 – Change Payback Type

Mode 31 is used to set the change payback option. To access this mode, press the Service Switch, then press **31** on the numeric keypad.

Upon entering the change payback mode, the display will show the current change payback state in Field A. Use the **#** key to toggle through the available options. To exit this mode, press the **C** key or press the Service Switch.

### Available options

**LEAST** – The least amount of coins will be paid back.

**LVL3** – The coin changer makes the payback decision based on how much money it thinks is in each tube. You should use the “Tube Fill” menu item (Mode 10) when you use this option.

## Mode 32 – Selection Lockout

Mode 32 is used to lock selections from use in conjunction with an external switch. To access this mode, press the Service Switch, then press **32** on the numeric keypad.

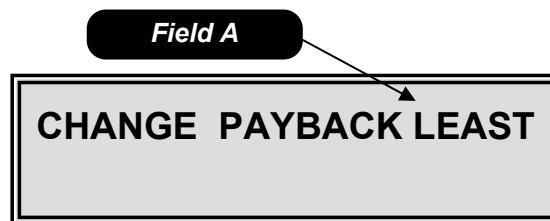
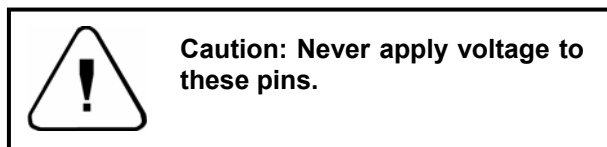
Upon entering the lockout mode the display will show LOCK SELECTION XXX in Field A. Where XXX is the selection enabled for lock out. Use the ◀ or ▶ key to scroll through each selection affected by the lockout. Use the numeric key pad to add selections. Use the **#** key while the selection number is displayed to remove selections. To exit this mode, press the **C** key or press the Service Switch.

### Special actions

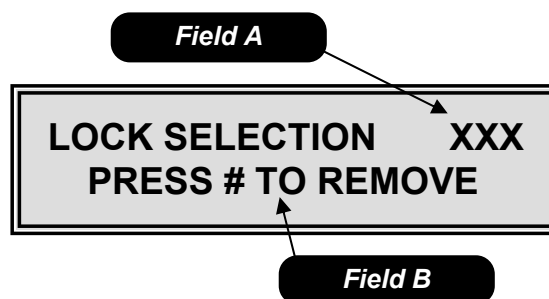
- ◆ The \* key may be used as a wildcard.
- ◆ If all selections are disabled the lights will turn off and no money will be accepted.

### Note

- ◆ The mechanical lockout of selections is done by adding an external key switch or other switch across pins P2-3 & P2-4 on the logic board.
- ◆ The machine will not function properly in shutdown when the door is open. The machine must **not** have the shut down switch active while the door is open.



**Mode 31 – Change Payback Type**  
*Field A* is the payback option selection field.



**Mode 32 – Selection Lockout**  
*Field A* is the selection disable field.  
*Field B* is the selection remove field.

# Programming

## Mode 33 – Set Spiral Count

Mode 33 is used to set the spiral count. Spiral count allows you to program the number of spaces in each spiral. When a selection has vended all product out of the individual spiral, the display will show 'SOLD OUT'. To access this mode, press the Service Switch, then press **33** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the set spiral count mode the controller will display SPIRAL CNT OFF/ON in Field A. Use the # key to toggle between OFF/ON. If Field A is set to off no further action is needed.

If Field A is set to ON, Toggle to Field C and use the numeric key pad to enter the spiral count. Then toggle back to Field B and enter the selection numbers that correspond to the spiral count set in Field C. Repeat the above steps for each selection. To exit this mode, press the **C** key or press the Service Switch.

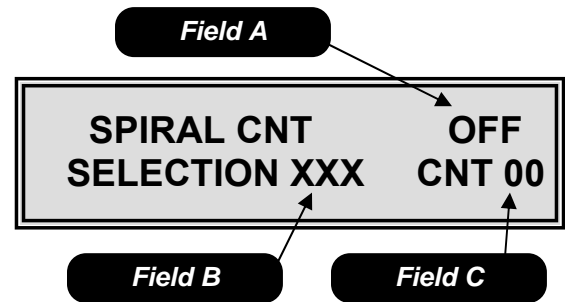
When Spiral Count is ON (Field A), each time the main cabinet door is opened, the display will prompt "STOCK MACHINE –Y". Pressing the # key with the Y showing will reset the spiral counts. Closing the door without pressing the # key, the sold out status of each spiral remains.

### Special actions

- ◆ The \* key can be used as a wildcard in Field B to set entire rows (12\*) or the entire machine (1\*\*).
- ◆ To disable a selection from spiral count set Field C to 0.

### Note

- ◆ If this function is enabled, route service personnel must be instructed in its correct operation. Failure to correctly reset the counts will result in a full machine from vending properly.



### **Mode 33 – Set Spiral Count**

**Field A** is the spiral count on/off field.

**Field B** is the item selection field.

**Field C** is the spiral count field.

# Programming

## Mode 34 – Speech / Chime

Mode 34 is used to set the Speech/Chime options. To access this mode, press the Service Switch, then press **34** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the speech/chime options mode, the controller will display the current SPEECH setting in field A and the current CHIME setting in Field B. The # key is used to toggle between on and off for each field. To exit this mode, press the C key or press the Service Switch.

### Notes

- ◆ Turning the chime off will disable the beep from sounding in all conditions, except for the health code warning set in Mode 42.
- ◆ When Speech is on, all messages in the service mode will be transmitted via the DEX port for use with an audio interface.
- ◆ When Speech is on, the DEX/UCS port can no longer be used for any other communication.

## Mode 35 – Security

Mode 35 is used to set the Security options. To access this mode, press the Service Switch, then press **35** on the numeric keypad.

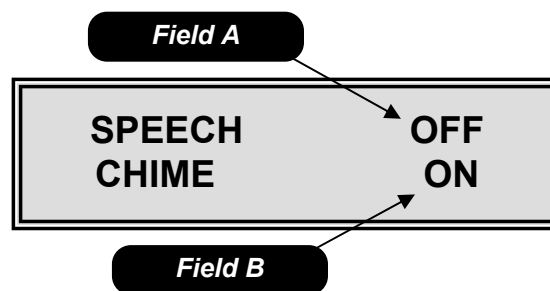
Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the security mode, the current security settings will be displayed. Use the numeric key pad to set the desired security code in Field A, then toggle to Field B, use the # key to toggle between on (Y) and off (N). To exit this mode, press the C key or press the Service Switch.

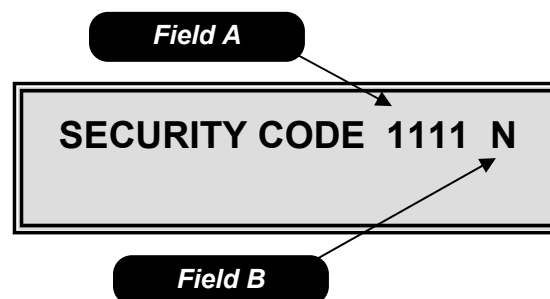
With the security code, the service person will only be allowed access to Modes 01 to 04. Trying to enter any other modes will change the display to “ENTER SECURITY CODE”. Once the proper code has been entered all modes in the machine will be accessible until the service mode is exited.

### Note

- ◆ Factory default settings are off (N) and a security code of 1111.
- ◆ **Once the service mode as been exited, the code must be re-entered to access Modes 05 through 84.**



**Mode 34 – Speech/Chime**  
**Field A** is the speech option field.  
**Field B** is the chime option field.



**Mode 35 - Security**  
**Field A** is the security code entry field.  
**Field B** is the security on/off field.

# Programming

## Mode 36 – Space to Sales

Mode 36 is used to set two columns to run together in a Space to Sales manner. To access this mode, press the Service Switch, then press **36** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the Space to Sales mode, the display will show the current Space to Sales settings. Use the # key in Field A to turn the Space to Sales feature on (Y) or off (N). Toggle to Field B and use the # key to set a unique number for the space to sales combination. This number is settable from 0 to 9 allowing for 10 different Space to Sales combinations at any one time. Toggle to Field C and use the numeric keypad to set the first item number to be vended in a space to sales manner, then toggle to Field D and use the numeric keypad to set the second item number to be vended in a space to sales manner. Toggle to Field E, and use the # key to turn the selection numbers set in Field B to on (Y) or off (N). To exit this mode, press the **C** key or press the Service Switch.

◆ **Space to sales allows you to program two selection spirals to operate as one in an alternating method. For example if selection 110 is entered into Field C and selection 112 is entered into Field D, every time selections 110 or 112 are selected the product will be vended from spiral 110 one time and 112 the next time. It is important that any selections enabled in this mode contain the same product. The goal of space to sales is to increase the capacity of an individual item while preventing the inevitable empty spiral from occurring on a fast moving product.**

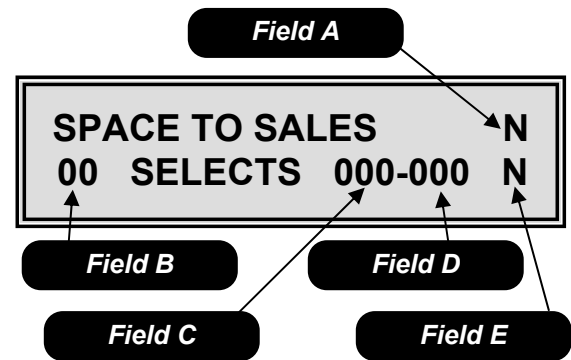
## Mode 37 – Set Max Payout Mode

Mode 37 is used to set the Maximum Payout options. To access this mode, press the Service Switch, then press **37** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the maximum payout mode, the controller will display the current max payout setting.

Toggle to Field A use the numeric keypad to set the maximum value of coins to be returned, then toggle to Field B and use the # key to turn on (Y) or off (N) the option. To exit this mode, press the **C** key or press the Service Switch.



### **Mode 36 – Space to Sales**

**Field A** is the space to sales on/off field.

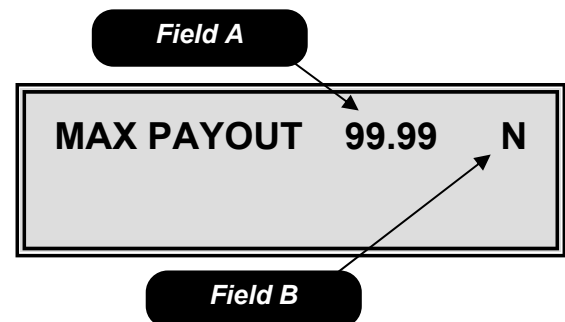
**Field B** is the product type number field.

**Field C** is the first selection setting field.

**Field D** is the second selection setting field.

**Field E** is the product type on/off field

◆ **Caution – Space to Sales items must be priced identically.**



### **Mode 37 – Set Max Payout**

**Field A** is the maximum coin payout field.

**Field B** is the maximum coin payout on/off field.

# Programming

## Mode 37 – Continued

### Note

- ◆ When turned on (Y), if the credit after the sale is greater than the Max Payout set point in Field A, the machine will go into an automatic multi-vend (mode 26).

## Mode 40 – Set Temperature

Mode 40 is used to set the Temperature of the cabinet(s). To access this mode, press the Service Switch, then use the **Set Temp Fast Track Key** or press **40** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering mode 40, the display will show the current temperature range setting. Field A is the cabinet selection field, use the # key to choose between 1 (cabinet 1) or 2 (cabinet 2). Then toggle to Field B to choose the temperature range option see below for the available options. Then toggle to Field C to set the temperature use the 1 key to raise or the 2 key to lower the temperature in Field E. Then toggle to Field D; use the # key to choose between Fahrenheit (F) and Celsius (C) temperature scales. To exit this mode, press the C key or press the Service Switch.

### Temperature Range Options

**AMBIENT** – No temperature control. Field C will show ----- F.

**ZONE** – The target temperature in Field C for each zone in the machine is settable from +40° to +70° F (4° to 21°C). This setting is only available if Field A is set to cabinet 1.

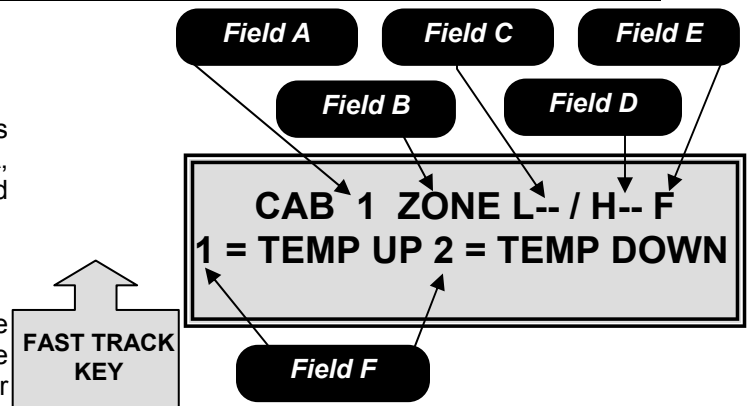
**FOOD** – The target temperature in Field C is fixed at +36° F (2°C).

**FROZEN** – The target temperature in Field C is settable from -15° to +10° F (-12° to -26°C).

◆ The temperature is adjustable when Field B is set to **CHILLED** or **FROZEN** only.

◆ All temperature ranges have a + or – range of 3° F (2° C).

◆ The temperature inside the machine can be viewed from the outside by pressing and holding the # key for °F or \* key for °C.



### Mode 40 – Set Temperature for Cabinet 1

Field A is the cabinet selection field.

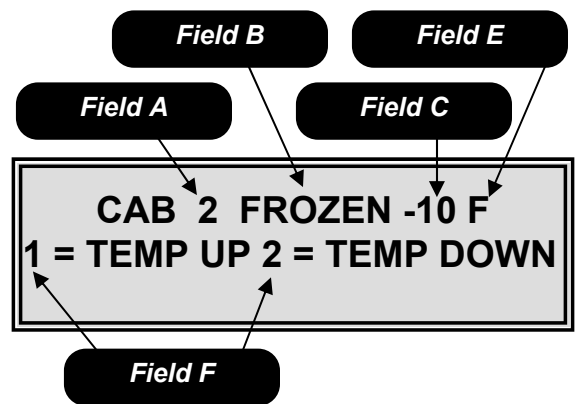
Field B is the temperature range selection field.

Field C is the temperature setting field for the can cube or the setting for a single zone machine.

Field D is only used on a dual zone machine, and is the temperature setting for the top half of the machine.

Field E is the temperature scale field, F for Fahrenheit or C for Celsius.

Field F is the temperature raising and lowering instruction field.



### Mode 40 – Set Temperature for Cabinet 2

Field A is the cabinet selection field.

Field B is the temperature range selection field.

Field C is the temperature setting field. The default setting for frozen is -10°F.

Field D is the temperature scale field, F for Fahrenheit or C for Celsius.

Field E is the temperature raising and lowering instruction field.

- ◆ The recommended temperature setting for a chilled snack is 65°F



When a new 130 Series machine is used to host a Model 320 Á LA CARTE merchandiser, the software on the Food Driver Board (FDB) **MUST** be Version 1.9 or higher. If the software is less than Version 1.9, you may experience repeated baffle door errors. These errors will disable the Á LA CARTE. Version 1.9 software has been in use since November 2001. If you require new FDB software, please order P/N 360273.

# Programming

## Mode 41 – Defrost

Mode 41 is used to set the Defrost schedule and to start a Manual Defrost for the cabinet(s). To access this mode, press the Service Switch, then press **41** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the Defrost setup mode, the display will show the current defrost settings. **Field A** is the cabinet selection field, use the # key to choose between cabinet 1 (1) or cabinet 2 (2). Then toggle to **Field B**, use the # key to set the defrost start time, in the 24 hour format. Then toggle to **Field C**, use the # key to choose between 6 or 8 hour time intervals between defrosting. To start an immediate defrost push the \* key, the display will show “Defrost Starts in 2 Minutes”. To exit this mode, press the **C** key or press the Service Switch.

## Mode 42 – Health Shutdown

Mode 42 is used to set the health shutdown options for the cabinet(s). To access this mode, press the Service Switch, then press **42** on the numeric keypad.

◆ **This mode applies to a machine that has been set to “CHILLER” in Mode 40 only. The health control in machines set to “FROZEN” or “FOOD” in Mode 40 is mandatory and CANNOT be turned off.**

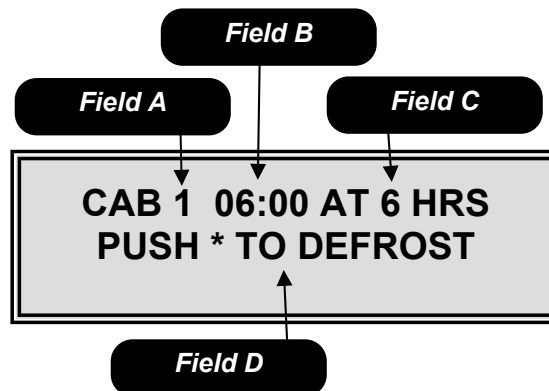
Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the health shutdown mode, the display will show the current health shutdown state. Use the numeric key pad to enter the selection numbers to be “health controlled” in **Field A**. Toggle to **Field B**, use the # key to turn the health shutdown on or off for the selected items. Repeat the above steps for each selection. If you would like a chime to sound when a health shutdown has occurred toggle to **Field C**, use the # key to turn the chime on or off. To exit this mode, press the **C** key or press the Service Switch.

### Special actions

◆ The \* key can be used as a wildcard in **Field A** to set entire rows (12\*) or the entire machine (1\*\*).

◆ **If the machine detects a Health Code error and the chime feature is ON the control board will sound a double beep every 30 seconds until the Health Code error is corrected.**



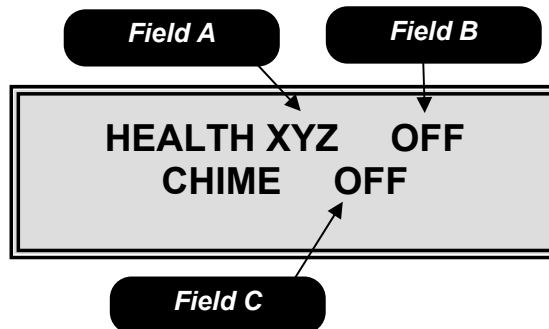
### Mode 41 - Defrost

**Field A** is the cabinet selection field.

**Field B** is the time in the 24 hour format to start the defrost cycle.

**Field C** is the interval in hours between each defrost cycle settable to 6 or 8.

**Field D** is the information to start an immediate defrost cycle.



### Mode 42 – Health Shutdown

**Field A** is the item selection field.

**Field B** is the health shutdown on/off field.

**Field C** is used to turn on/off the health shutdown notification chime.

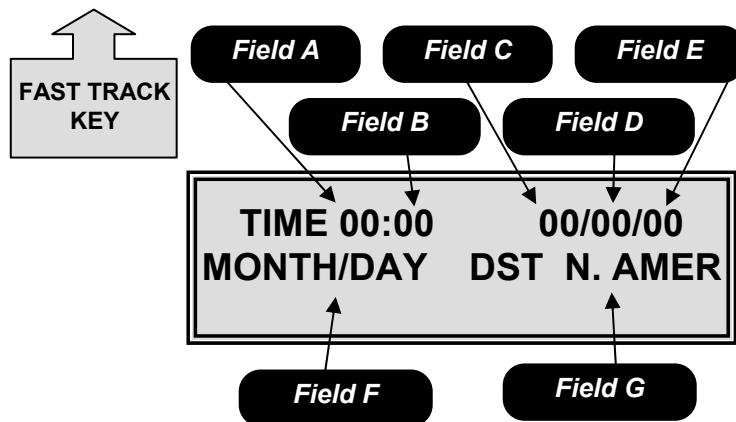
# Programming

## Mode 50 – Current Time

Mode 50 is used to set the current time date, date format and daylight saving options. To access this mode, press the Service Switch, then use the **Clock Fast Track Key** or press **50** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the Current Time mode, the display will show the current time (in 24 hour military time) and date settings. Use the numeric key pad to change the hour setting in Field A, then toggle to Field B and use the numeric key pad to set the minutes. Toggle to Field C, use the numeric key pad to set the month, then toggle to Field D, use the numeric key pad to set the day, then toggle to Field E, use the numeric key pad to set the year. Use the # key to save the settings to memory. Toggle to Field F; use the # key to choose the date format from the available options shown below. Toggle to Field G to change the daylight savings time zone setting using the available options shown below. To exit this mode, press the **C** key or press the Service Switch.



### Mode 50 – Current Time

**Field A** is the hour setting field (24 hour military time).

**Field B** is the minute setting field.

**Field C** is the month setting field.

**Field D** is the day setting field.

**Field E** is the year setting field.

**Field F** is the date format field.

**Field G** is the daylight savings selection field.

◆ **You must press the # key to save any changes to memory!**

### Field F available options

**MONTH/DAY** – This option will show the date in the Month/Day/Year format (mmdyy).

**DAY/MONTH** – This option will show the date in the Day/Month/Year format (ddmmy).

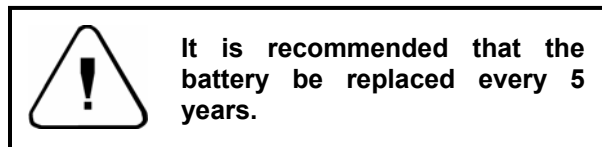
### Field G available options

**OFF** – Does not follow daylight savings time.

**N.AMER** – Will automatically adjust to North American daylight savings time with a 1 hour increase on the first Sunday in April and a 1 hour decrease the last Sunday in October.

**UK/EUR** – Will automatically adjust to European daylight savings time with a 1 hour increase on the last Sunday in March and a 1 hour decrease on the last Sunday in October.

**AUSLIA** – Will automatically adjust to Australian daylight savings time with a 1 hour increase on the last Sunday in October and a 1 hour decrease on the last Sunday in March.



# Programming

## Mode 51 – Timed Shutdown

Mode 51 is used to set timed machine shutdown periods. The shutdown periods affect the ability of the machine to vend and the appearance of the machine. To access this mode, press the Service Switch, then use the **Set Shutdown Fast Track Key** or press **51** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the timed shutdown mode, the display will show the current shutdown setting. Use the # key in Field A to set the shutdown period number; this number may be set from 1 to 4 allowing for up to 4 different shutdown time periods per week. Toggle to Field B using the numeric key pad set the beginning hour then toggle to Field C and set the beginning minute (using 24 hour military time). Toggle to Field D using the numeric key pad set the ending hour then toggle to Field E to set the ending minute (using 24 hour military time). Toggle to Field F use the ◀ or ▶ keys to scroll between the days of the week, choosing which days the shutdown will occur on, use the # key to turn the days on (UPPERCASE) or off (lowercase). Toggle to Field G press the # key to reach screen 2. Field A on screen 2 references Field A on Screen 1 and should not be changed. Toggle to Field H use the # key to turn the shut down period on (Y) or off (N). Toggle to Field I use the # key to set the shutdown type from the available options shown below.


### Field I available options

- LIGHTS OFF** – Not available with a 320.
- VEND OFF** – this option disables vending by selection and if all selections are disabled credit acceptance will also be disabled.
- LOW ENERGY** – Not available with a 320.
- TOT SHTDWN** – Not available with a 320.

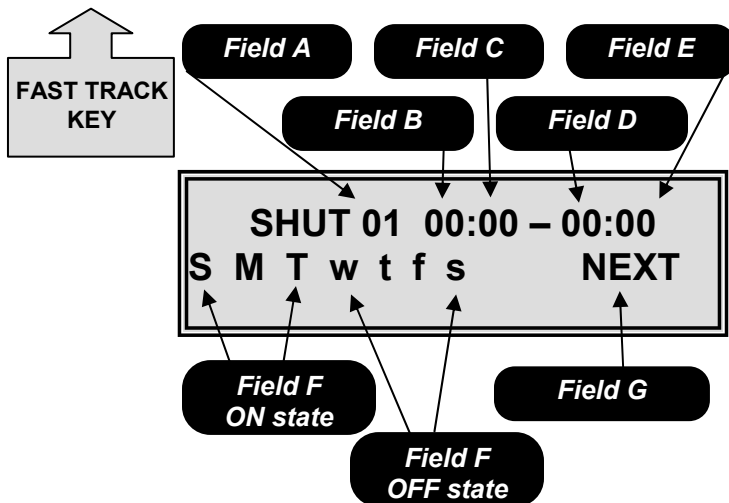
Toggle to Field J use the numeric key pad to enter the selection number the shutdown applies to, toggle to Field K and use the # key to change the N to Y, then toggle back to Field J and enter the remaining selections. You may use the # key while in Field J to scroll through the previous set selections. Field L may be used to return to Screen 1. To exit this mode, press the C key or press the Service Switch.

### Special Actions

- ◆ The \* key can be used as a wildcard in Field J to set entire rows (12\*) or the entire machine (1\*\*).

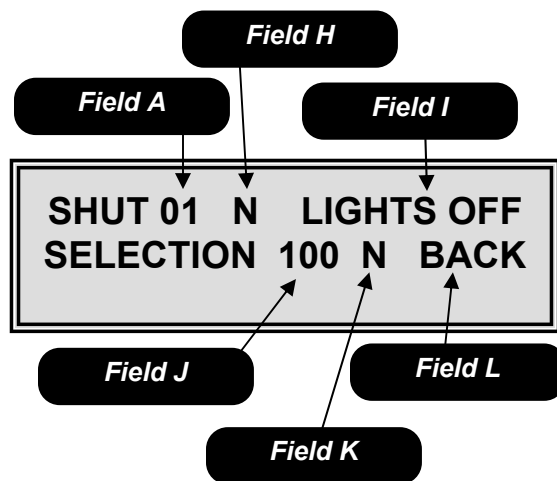


**Use of low energy or total shutdown in any machine with perishable product is not allowed.**



### Mode 51 – Timed Shutdown Screen 1

**Field A** is the shutdown number selection field.  
**Field B** is the shutdown starting hour set field.  
**Field C** is the shutdown starting minute set field.  
**Field D** is the shutdown ending hour set field.  
**Field E** is the shutdown ending minute set field.  
**Field F** is the day of the week selection field. In this example Sunday, Monday and Tuesday are ON and Wednesday, Thursday, Friday and Saturday are OFF.  
**Field G** is the move to the next screen field.



### Mode 51 – Timed Shutdown Screen 2

**Field A** is a reference to Field A on screen 1 and should not be changed.  
**Field H** is the shutdown on/off field.  
**Field I** is the shutdown type field.  
**Field J** is used to select item numbers for the shutdown.  
**Field K** is used to add/remove items from the shutdown.  
**Field L** is used to return to screen 1 in mode 51.



# Programming

## Mode 51 – Continued

### Note

- ◆ When the shutdown activates and only a portion of the machine is shut down, the display will scroll the message “SELECTION XXX XXX XXX NOT AVAILABLE” where XXX are the selections shut down, only 10 selections can be displayed if there are more than 10 a + sign will be added.
- ◆ In the Vend Off mode, if all selections are disabled the display will read “MACHINE USE NOT ALLOWED UNTIL HH:MM” where HH:MM is the time the shutdown is scheduled to shut off in Field B.
- ◆ Shutdown times in Field B and C must stay within a 24 hour clock: 00:00 to 23:59.

## Mode 52 – Timed Discount

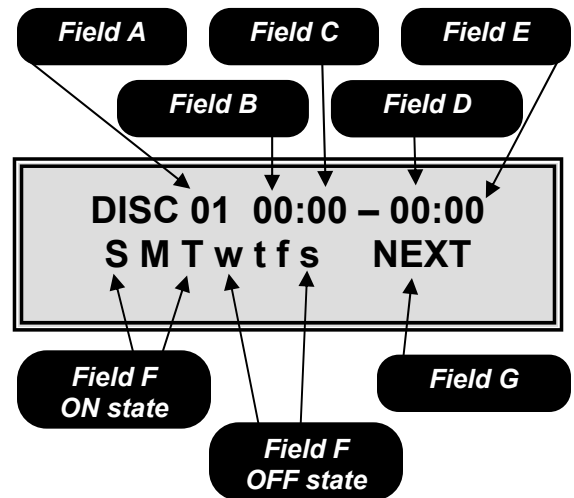
Mode 52 is used to set timed discounts. To access this mode, press the Service Switch, then press 52 on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle between the fields.

Upon entering the timed discount mode, the display will show the current timed discount settings. Use the # key in Field A to set the discount time period number; this number may be set from 1 to 4 allowing for up to 4 different discount periods per week. Toggle to Field B using the numeric key pad set the beginning hour then toggle to Field C and set the beginning minute (using 24 hour military time). Toggle to Field D using the numeric key pad set the ending hour, then toggle to Field E to set the ending minute (using 24 hour military time). Toggle to Field F, using the ◀ or ▶ keys to scroll between the days of the week, choosing which days the discount will occur on, use the # key to turn the days on (UPPERCASE) and off (lowercase). Toggle to Field G press the # key to reach screen 2. Field A on screen 2 references Field A on Screen 1 and should not be changed. Toggle to Field H use the # key to turn the discount period on (Y) or off (N). Toggle to Field I, and use the numeric key pad to set the discount dollar amount. Toggle to Field J use the numeric key pad to enter the selection number to be discounted, toggle to Field K and use the # key to change the N to Y, then toggle back to Field J and enter the remaining selections. You may use the # key while in Field J to scroll through the previous set selections. Field L may be used to return to Screen 1. To exit this mode, press the C key or press the Service Switch.

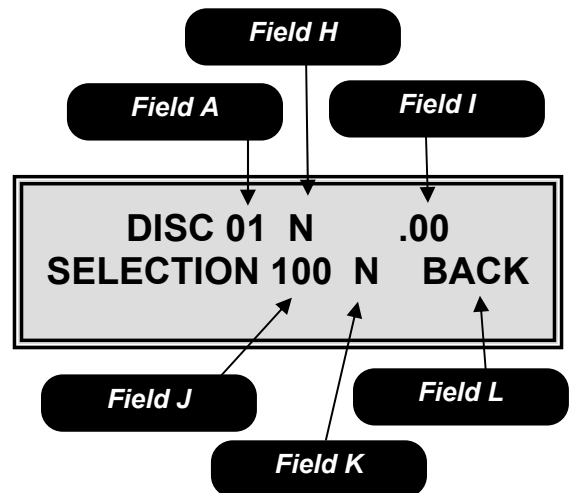
### Special Actions

- ◆ The \* key can be used as a wildcard in Field J to set entire rows (12\*) or the entire machine (1\*\*).



### Mode 52- Timed Discount Screen 1

- Field A** is the timed discount number selection field.
- Field B** is the timed discount starting hour set field.
- Field C** is the timed discount starting minute set field
- Field D** is the timed discount ending hour set field.
- Field E** is the timed discount ending minute set field.
- Field F** is the day of the week selection field. In this example Sunday, Monday and Tuesday are ON and Wednesday, Thursday, Friday and Saturday are OFF.
- Field G** is the move to the next screen field



### Mode 52 – Timed Discount Screen 2

- Field A** is a reference to Field A on screen 1 and should not be changed.
- Field H** is the timed discount on/off field.
- Field I** is the discount amount field.
- Field J** is used to select item numbers for the timed discount.
- Field K** is used to add additional selection numbers to the timed discount list.
- Field L** is used to return to screen 1 in mode 52.

# Programming

## Mode 52 – Continued

### Note

- ◆ When the discount period becomes active, the display will scroll “SAVE \$.XX ON YYY YYY YYY” where xx is the dollar amount set in Field H and YYY is the items selected in Field I. A maximum of 10 selections will be displayed if more than 10 items a + will be added.
- ◆ Shutdown times in Field B and C must stay with in a 24 hour clock: 00:00 to 23:59.

## Mode 53 – Timed Messages

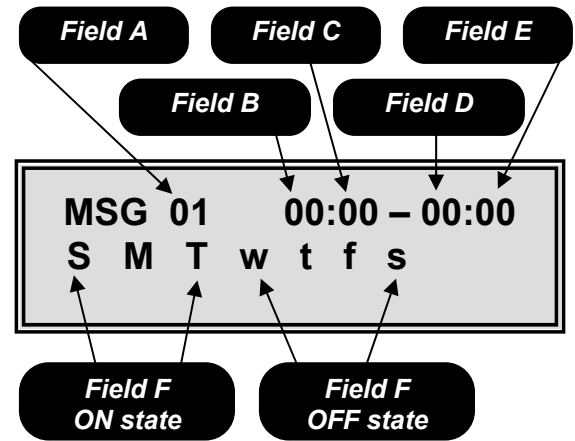
Mode 53 is used to set timed user messages. To access this mode, press the Service Switch, then press **53** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

Upon entering the timed user message mode, the display will show the current timed user message state. Use the # key in Field A to set the timed user message period number; this number may be set from 1 to 5 allowing for up to 5 different timed message periods per week. Toggle to Field B using the numeric key pad set the beginning hour then toggle to Field C and set the beginning minute (using 24 hour military time). Toggle to Field D using the numeric key pad set the ending hour then toggle to Field E and set the ending minute (using 24 hour military time). Toggle to Field F using the ◀ or ▶ keys to scroll between the days of the week, choosing which days the message will occur on, use the # key to turn on (UPPERCASE) or of (lowercase) the desired days. To exit this mode, press the C key or press the Service Switch.

### Note

- ◆ The times in Field B and C must stay with in a 24 hour clock (00:00 to 23:59).
- ◆ A user message must be set in Mode 60 before a timed message can be set. If no user messages are set, the default user message described in Mode 60 will be displayed.



### Mode 53 – Timed Messages

**Field A** is the message select field.

**Field B** is the starting hour in 24 hour military time.

**Field C** is the starting minute in 24 hour military time.

**Field D** is the ending hour in 24 hour military time.

**Field E** is the ending minute in 24 hour military time.

**Field F** is the day selection field. In this example Sunday, Monday and Tuesday are on and Wednesday, Thursday, Friday and Saturday are off.

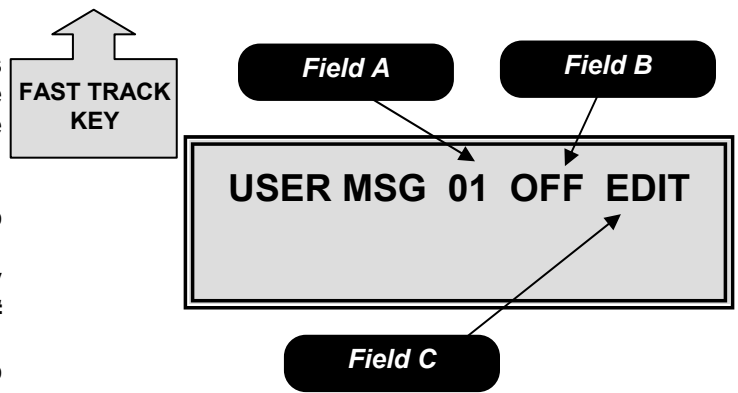


One Possible Timed Message

# Programming

## Mode 60 – User Message

Mode 60 is used to set a user message. To access this mode, press the Service Switch, then use the **Set Messages Fast Track Key** or press **60** on the numeric keypad.



Pressing either the ◀ or ▶ key will allow you to toggle back and forth between the fields.

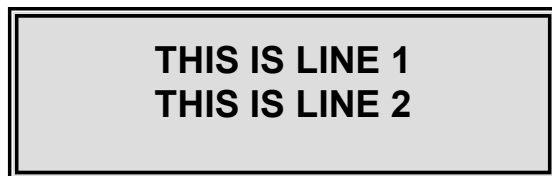
Upon entering the user message mode, the display will show the current user message state. Use the # key in Field A to select the user message number; this number may be set from 1 to 4 allowing for up to 4 programmable user messages. Toggle to Field B to select which line your message will be displayed on. Use the # key to choose from one of the available options shown below.

### Field B available options

**1** – Your message will be displayed on the top line of the display.

**2** – Your message will be displayed on the bottom line of the display.

**OFF** – Your message will not be displayed.



Toggle to Field C use the # key to enter the editing screen. Upon entering the edit screen the cursor will be flashing Field D. Field E is the edit instruction field use the keys shown, see below for additional information. When done editing press the # to save the message to memory. To exit this mode, press the C key or press the Service Switch.

### Edit Keys

**KEY 1** = to scroll up through the available characters.

**KEY 2** = to scroll down through the available characters.

**KEY 4** = will insert a duplicate of the currently selected character (flashing) and shift all characters to the right by one.

**KEY 5** = will delete the currently selected (flashing) character and shift all characters to the left by one.

**KEY 6** = will insert a flashing blank space to the left of the currently selected (flashing) character and shift all characters to the right by one.

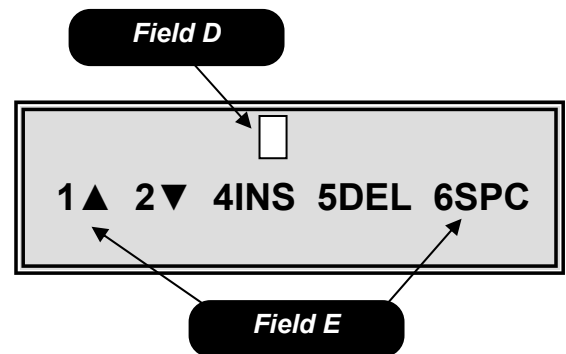
### Note

- ◆ User message numbers 1 thru 4 are user programmable and each can be 100 characters in length.
- ◆ User message number 5 is the time and date message. This message cannot be changed.

### Mode 60 – User Message Screen 1

**Field A** is the user message select field.  
**Field B** is the display location selection field.

**Field C** is the enter edit screen field.



### Mode 60 – User Messages Screen 2

**Field D** represents the flashing cursor this is the position where characters will be added or deleted.

**Field E** is the editing instruction field.

Number	Message
01	HAVE A NICE DAY
02	HAVE A GREAT DAY
03	HAVE A GREAT DAY
04	Have a nice day
05	Current time/date setting
06	HAVE A NICE DAY

Default User Messages

- ◆ The } character can be used as an end of message character in any text message greater than 10 characters in length.

# Programming

## Mode 60 – Continued

- ◆ User message number 6 is the factory default message. This message cannot be changed.
- ◆ If more than 1 user message is programmed for the same line, the message with the higher number will be displayed.
- ◆ When line 2 is not assigned to any message, it will show the message Credit .00, amount of deposited coins.

◆ Choosing one of the graphic messages (7 through 14) in either line 1 or 2 will override any lower number message assigned.

◆ To save time scrolling through the available letters, insert an M then use the 4 key to insert several duplicate M's. This will give you a starting point in the middle of the alphabet.

Program #	Message	Image
#7	Hungry? Grab a snack and stay on track!	Scrolling train
#8	ENERGY to keep you on the run.	People running
#9	Guaranteed to deliver or your money back.	Golden Eye logo
#10	SNACK ATTACK	Shark scene
#11	Grand Central Energy Station – Refueling in progress!	Scrolling train
#12	Have no fear – satisfaction's served here! Guaranteed to deliver or your money back.	Superhero
#13	Have a great day!	Smiling faces
#14	Smart choices SERVED HERE!	

### 130 Series Graphic Display Pre-programmed Messages.

7A			11A
7B			11B
8A			12A
8B			12B
8C			12C
9A			13
9B			14A
10			14B

# Programming

## Mode 61 – After Sale Message

Mode 61 is used to customize the message that appears after each vend. To access this mode, press the Service Switch, then press **61** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to scroll through the current message.

Upon entering the after sale message mode, the display will show the current message along with a flashing character in Field A. Field B is the edit instruction field, use the keys shown, see below for additional information. When done editing press the # key to save the message to memory. To exit this mode, press the **C** key or press the Service Switch.

### Edit Keys

**KEY 1** = to scroll up through the available characters.

**KEY 2** = to scroll down through the available characters.

**KEY 4** = will insert a duplicate of the currently selected character (flashing) and shift all characters to the right by one.

**KEY 5** = will delete the currently selected (flashing) character and shift all characters to the left by one.

**KEY 6** = will insert a flashing blank space to the left of the currently selected (flashing) character and shift all characters to the right by one.

### Note

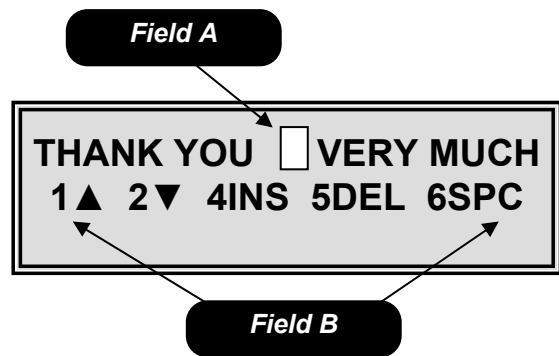
- ◆ The after sale message may contain up to 80 additional characters.
- ◆ The after sale message will be appended for food/frozen machines with “PRESS COIN RETURN TO REOPEN DOOR”

## Mode 62 – Out of Service

Mode 62 is used to add additional information to the Out of Service message to aid your customers in the event a machine is out of order. To access this mode, press the Service Switch, then press **62** on the numeric keypad.

Pressing either the ◀ or ▶ key will allow you to scroll through the current message.

Upon entering the out of service message mode, the display will show the current out of service message along with a flashing character in Field A. Field B is the edit instruction field. Use the keys shown, see below for additional information. When done editing press the # key to save the message to memory. To exit this mode, press the **C** key or press the Service Switch.



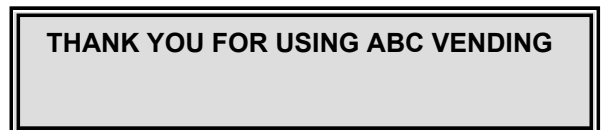
### Mode 61 – After Sale Message

**Field A** represents the flashing cursor this is the position where characters will be added or deleted.

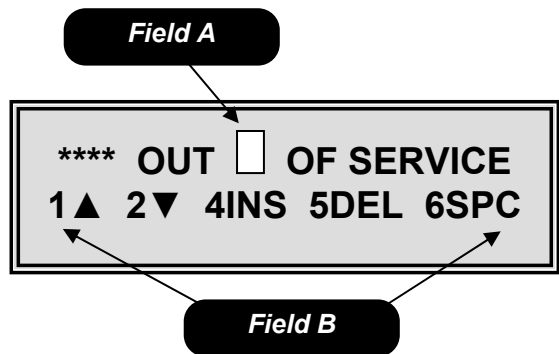
**Field B** is the editing instruction field.



Default After Sale Message



One Possible After Sale Message



### Mode 62 – Out of Service

**Field A** represents the flashing cursor this is the position where characters will be added or deleted.

**Field B** is the editing instruction field.

# Programming

## Mode 62 – Continued

### Edit Keys

**KEY 1** = to scroll up through the available characters.

**KEY 2** = to scroll down through the available characters.

**KEY 4** = will insert a duplicate of the currently selected character (flashing) and shift all characters to the right by one.

**KEY 5** = will delete the currently selected (flashing) character and shift all characters to the left by one.

**KEY 6** = will insert a flashing blank space to the left of the currently selected (flashing) character and shift all characters to the right by one.

### Note

- ◆ The out of service message may contain up to 80 additional characters.
- ◆ The out of service message will only be displayed if the entire machine is out of service or if no motors or cabinets are available.

## Mode 63 – Alternate Language

Mode 63 is used to set an alternate language. To access this mode, press the Service Switch, then press **63** on the numeric keypad.

Upon entering the alternate language mode, the display will show the alternate language state. Press the **#** key to toggle between on and off. With the alternate language mode turned on all messages will be displayed in the alternate programmed language. To exit this mode, press the **C** key or press the Service Switch.

## Mode 80 – Test Vend

Mode 80 is used test vend the machine. To access this mode, press the Service Switch, then use the **Test Vend Fast Track Key** or press **80** on the numeric keypad.

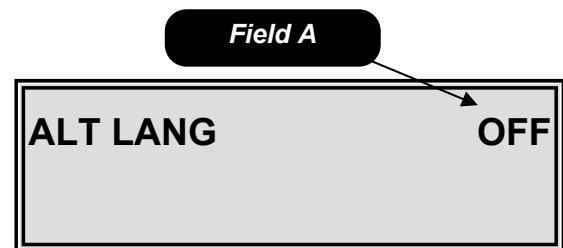
Upon entering the test vend mode the display will show select. Use the numeric key pad to enter the selection in Field A (this field will be blank until a numeric key is pressed). If the selection motor tests ok the display will read “TEST PASSED” in Field B, if the motor failed the display will read “MTR ERROR” in Field B. To exit this mode, press the **C** key or press the Service Switch.



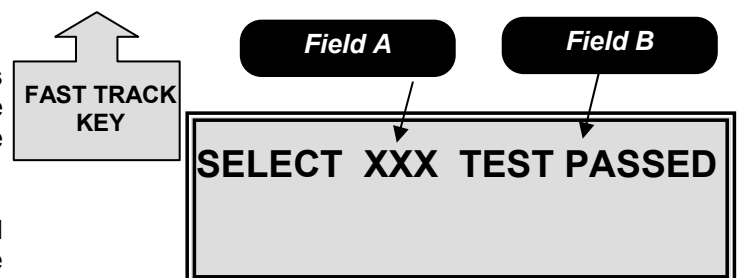
Default Out of Service Message



One Possible Out of Service Message



**Mode 63 – Alternate Language**  
*Field A* is the on/off field.



**Mode 80 – Test Vend**  
*Field A* is the item selection field. This field will be blank until a numeric key is pressed.  
*Field B* is the pass/fail field. If the motor passed it will read TEST PASSED if the motor failed it will read MTR ERROR.

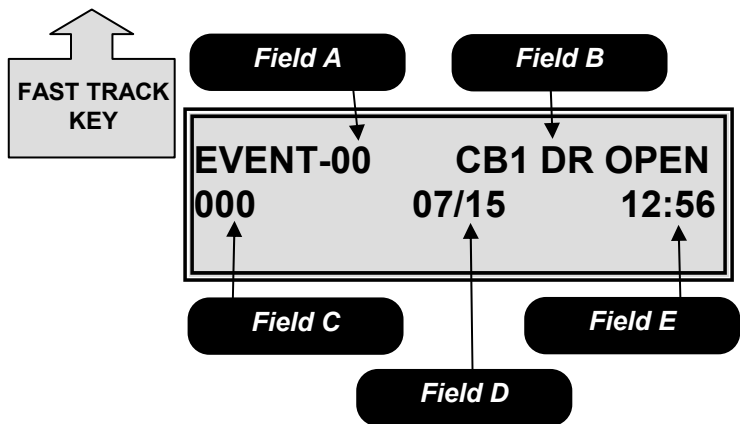
# Programming

## Mode 81 – Sequential Event Log

Mode 81 is used to view the sequential event log. In this mode you are able to review the last 25 events that took place in the machine. To access this mode, press the Service Switch, then use the **Event Log Fast Track Key** or press **81** on the numeric keypad.

Upon entering the sequential event log, the display will show the last event that took place in the machine. Field A is the sequential event number. Field B is the event that took place (for an explanation of the abbreviation see table 7). Field C shows the selection number the event corresponds to (if applicable). Field D shows the date of the event. Field E shows the time of the event. Use the ◀ key to scroll through the previous sequential events (maximum of 25). Press # then the \* key to clear the sequential event log. To exit this mode, press the C key or press the Service Switch.

◆ The chime will sound 3 times when there are no more items to display.



### Mode 81 – Sequential Event Log

**Field A** is the sequential event number.  
**Field B** is the event name.  
**Field C** is the selection number the event corresponds to if applicable.  
**Field D** is the date of the event.  
**Field E** is the time of the event.

DISPLAY	EVENT
CAB1 DR OPEN	Cabinet 1 Door Open
CAB1 DR CLS	Cabinet 1 Door Closed
CAB2 DR OPEN	Cabinet 2 Door Open
CAB2 DR CLS	Cabinet 2 Door Closed
PWR UP	Power UP
MTR XYZ	Run Motor XYZ
GE TRIG	Golden Eye Triggered
DEX	Machine Dexed
BAF OPEN	Baffle Door Open
BAF CLSD	Baffle Door Closed
EVNT CLEAR	Event Log Cleared
ERROR CLEAR	Error Log Cleared
MOTOR ERROR	Motor Error
PRICE SET	Price Set
TIME/DATE SET	Time Date Set
RESET ACCOUNT	Reset Accountability
HEALTH ERROR	Health Error
COMM ERROR	Communication Error
C1 DEFROST	Cabinet 1 Defrost
C2 DEFROST	Cabinet 2 Defrost

Table 7: Event list.

# Programming

## Mode 82 – Service History

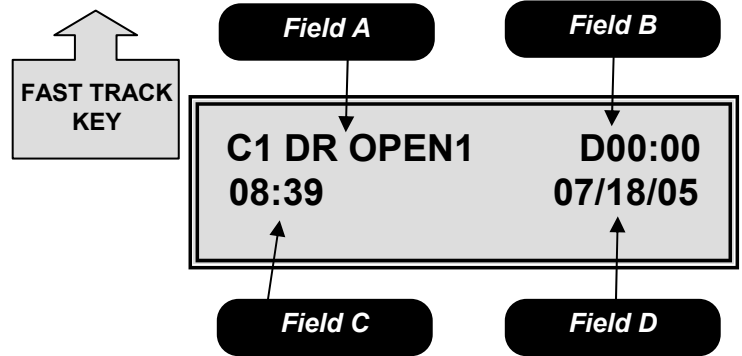
Mode 82 is used to view the service history. To access this mode, press the Service Switch, then use the **Service Log Fast Track Key** or press **82** on the numeric keypad.

Upon entering the service history mode, the display will show a service event in Field A. Field B shows you the duration time of the event if applicable; Field B may also show the selection number if applicable to the event in Field A. Field C shows you the time of the event. Field D shows the date of the event. Pressing either the ► key allows you to scroll through the service history events. To exit this mode, press the **C** key or press the Service Switch.

The service history events will be displayed in the following order.

1. The last 5 Cabinet 1 Door Openings, starting with the most recent.
2. The last 5 Cabinet 2 Door Openings, starting with the most recent.
3. The last 5 Motor Errors, starting with the most recent.
4. The last 5 Product Fall Errors, starting with the most recent.
5. The last 5 Health Errors.
6. The last 5 MIS Resets.
7. The last 5 Time/Date sets.
8. The last 5 Price Settings.
9. The last 5 Power Outages.
10. The last 5 Defrost Events.

◆ **The chime will sound 3 times when there are no more items to display.**



### **Mode 82 – Service History**

**Field A** is the event field.

**Field B** is the duration or selection field.

**Field C** is the time field.

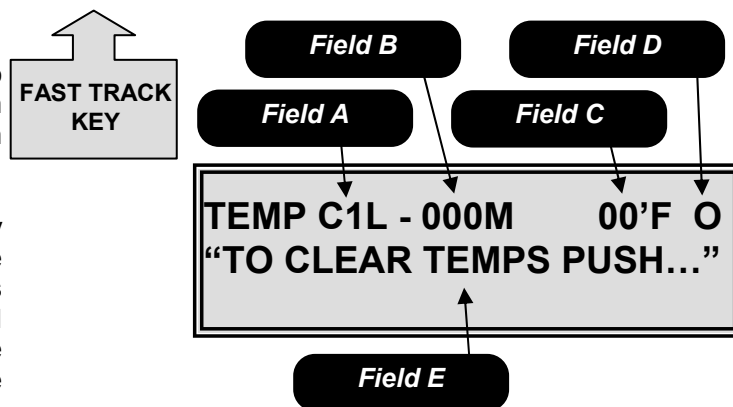
**Field D** is date field.



# Programming

## Mode 83 – Temperature Log

Mode 83 is used to view the temperature log. To access this mode, press the Service Switch, then use the **Temp Log Fast Track Key** or press **83** on the numeric keypad.



Upon entering the temperature log mode, the display will show the current temperature. Field A shows the cabinet and zone the data is referencing (in this example C1L is the lower zone of a chilled machine). Field B is the total minutes since the temperature was last taken. Field C shows the temperature. Field D shows the status of the refrigeration unit at the time the temperature was taken. See the list below for the available options for Field D.

### Available Options

- R – Refrigeration was on.
- D – Defrost was on.
- O – Refrigeration was off.

Use the ◀ key to view the previous temperature samples which have been taken in 1 minute intervals. When the last sample is reached the display will show ‘NO MORE TEMPS’ in the first line and Field E will scroll the message “TO CLEAR TEMPS PUSH # THEN \* TO RUN REFRIDGERATION TEST PUSH 1”. To clear the temperature log press # then \*. To run the refrigeration test push the 1 key. The display will change to “REF TEST ACTIVE”. Upon completion of the test the display will show either

“REFER TEST PASS” or “REFER TEST FAIL”. To exit this mode, press the C key or press the Service Switch.

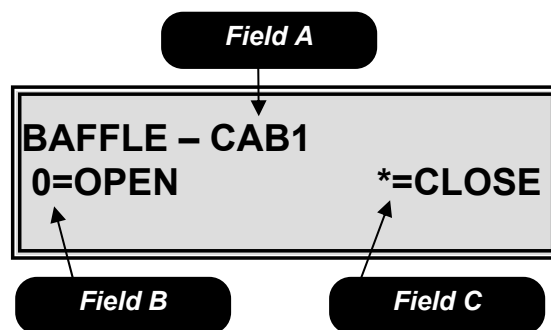
◆ **The chime will sound 3 times when there are no more items to display.**

## Mode 84 – Baffle Door Test

Mode 84 is used to test the baffle doors. To access this mode, press the Service Switch, then press **84** on the numeric keypad.

In Field A use the # key to select which cabinet to perform the baffle test on. Press the 0 key to open the baffle door shown in Field B. Press the \* key to close the baffle door shown in Field C. To exit this mode, press the C key or press the Service Switch.

**Mode 83 – Temperature Log**  
**Field A** is the cabinet and zone indicator.  
**Field B** is the total minutes since the temperature was last taken.  
**Field C** is the temperature.  
**Field D** is the status of the refrigeration unit at the time the temperature was recorded.  
**Field E** is the scrolling instruction field.



**Mode 84 – Baffle Door Test**  
**Field A** is the cabinet selection field.  
**Field B** is the open baffle door key.  
**Field C** is the close baffle door key.

# Programming

## Mode 85300 – Set Serial Number

Mode 85300 is used to set a serial number for retrieval during a print out or in the DEX data information. To access this mode, press the Service Switch, then press **85300** on the numeric keypad.

Upon entering the set serial number mode, the display will show the current set serial number. Use the numeric key pad to set a serial number (up to 17 characters in length). When done editing, press **#** to save the number to memory. To exit this mode, press the **C** key or press the Service Switch.

◆ This field appears in a DEX file as ID101

## Mode 86200 – Set Machine ID

Mode 86200 is used to set a serial number for retrieval during a print out or in the DEX data information. To access this mode, press the Service Switch, then press **86200** on the numeric keypad.

Upon entering the set machine ID mode, the display will show the machine ID number that is currently set. Use the numeric key pad to set a machine ID number up to 20 characters in length. When done editing, press the **#** to save the number to memory. To exit this mode, press the **C** key or press the Service Switch.

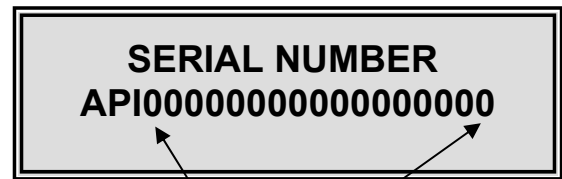
◆ This field appears in a DEX file as ID102

## Mode 87400 – Set Location ID

Mode 87400 is used to set a location ID number for retrieval during a print out or in the DEX data information. To access this mode, press the Service Switch, then press **87400** on the numeric keypad.

Upon entering the location ID mode, the display will show the current location ID number. Use the numeric key pad to set a location ID number up to 20 characters in length. When done editing, press the **#** to save the number to memory. To exit this mode, press the **C** key or press the Service Switch.

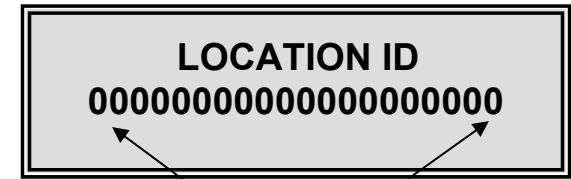
◆ This field appears in a DEX file as ID104



**Mode 85300 – Set Serial Number**  
*Field A* is the serial number set field.



**Mode 86200 – Set Machine ID**  
*Field A* is the machine ID number set field.



**Mode 87400 – Set Location ID**  
*Field A* is the location ID number set field.

# Programming

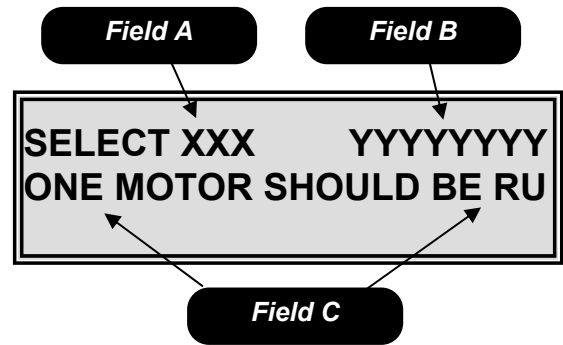
---

## Mode 88123456790 – Factory Test

Mode 88123456790 is used to run a factory test. To access this mode, press the Service Switch, then press **88123456790** on the numeric keypad.

After entering the factory test mode, the machine will automatically test the first vend motor, you must than press the **#** key to advance to the next motor to be tested. If a vend motor is not present or is bad, the test will stop and the display will flash in Field B one of the following: MISSING, OVER CURRENT or TIMEOUT. To continue with the test press the **#** key. Once the test is complete all options and prices will be reset to factory defaults.

◆ **Using this mode on a machine full of product will cause one of each item to vend.**



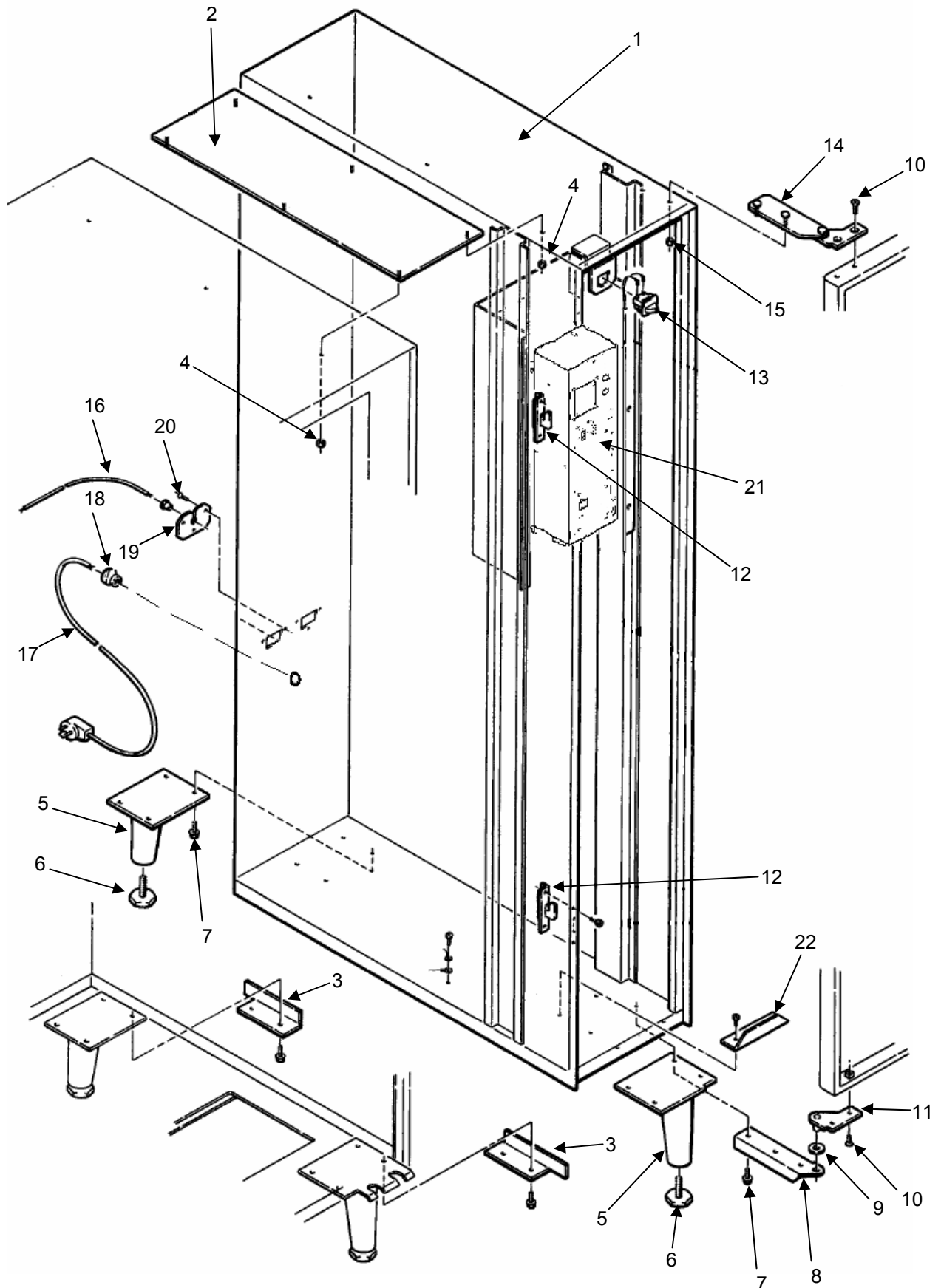
### **Mode 88123456790 – Factory Test**

**Field A** is the vend motor that is being tested.

**Field B** is the test information field.

**Field C** is the scrolling information field.

# 311 / Control Module Cabinet

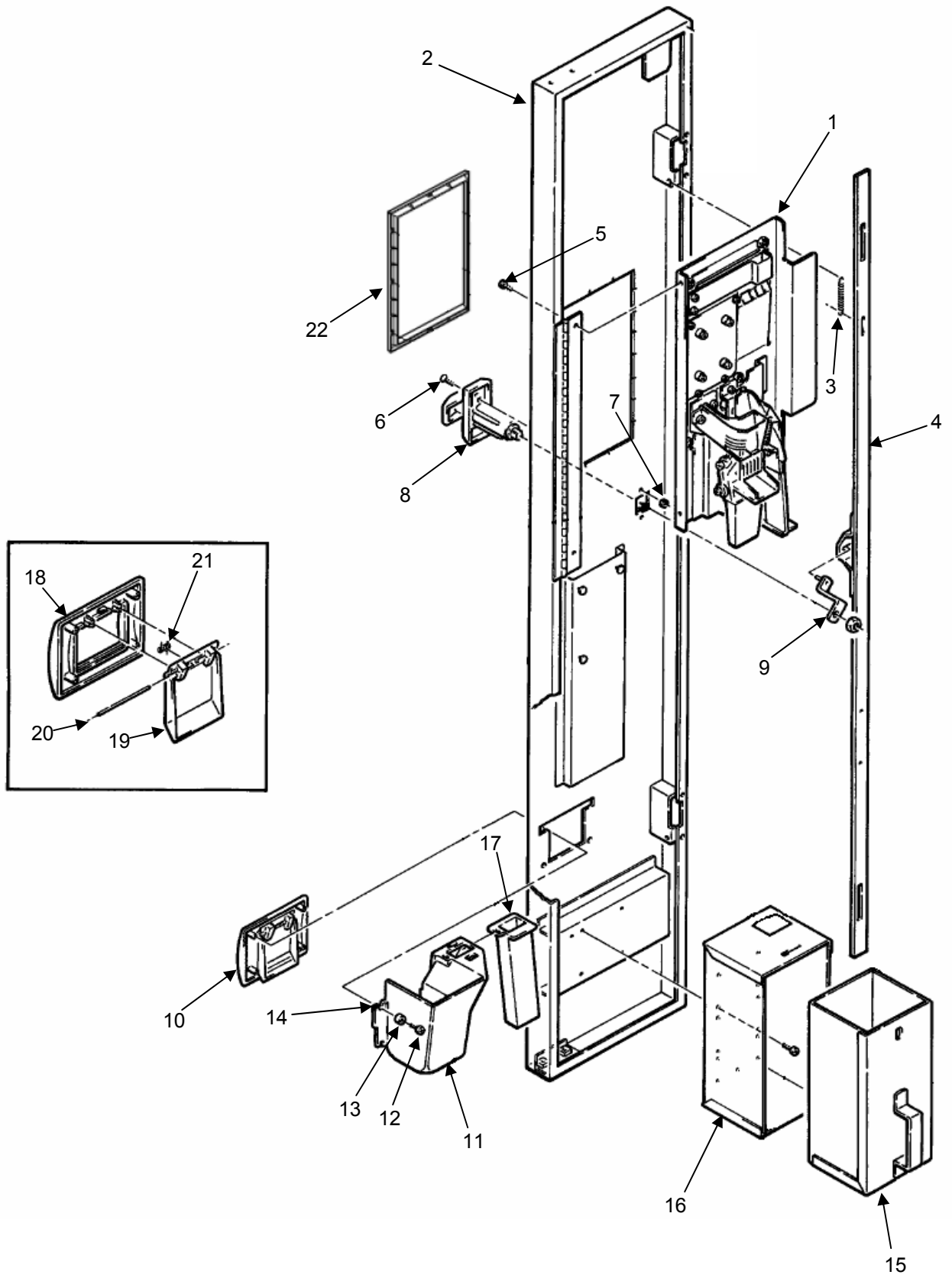


## 311 / Control Module Cabinet

---

Key	Description	Part No.
1	Cabinet, Control Module, Weldment, Specify Color	600785
2	Plate, Mounting, Top, Control Module	600744
3	Bracket, Mounting, Bottom, Control Module	202762
4	Control Module Mounting Hardware	660608
5	Leg, Front and Rear, Control Module	600195
6	Leveler, Leg	300103
7	Screw, 5/16-18 x 3/4, Hex Head	420187
8	Hinge Plate, Lower	12000033
9	Washer, 1.00 OD, .515 ID, .03	420010-23
10	Screw, 1/4-20 x 1/2, Torx Tap	13100035
11	Pivot Plate, Lower Assembly	600742
12	Catch, Door Lock	12000290-01
13	Door Switch and Harness Assembly	660666
	Door Switch, Only	380258
	Harness, Door Switch	680632
14	Upper Hinge Assembly	600740
15	Nut, 1/4 x 20 Keps, ZN	438-41
16	Communication Cable Assembly, w/Golden Eye	16600324
17	Line Cord, 117 V, Domestic	16800052-02
	Line Cord, 120 V, Export	680459
	Line Cord, Europe	680501-1
	Line Cord, Australia	380275-1
	Line Cord, Israel	680544-1
	Line Cord, UK	680578-1
	Line Cord, India	16800043
18	Strain Relief Bushing	380052-2
19	Bracket, Strain Relief	202442
	Blocking Plate, Not Shown	202442-1
20	Screw, 8-32 x 3/8, Pan Head, Self Tap	276-8R6
21	Junction Box (See Page 5.05)	
22	Cash Box Stop	202553
NS	Base Kit (Kick Plate) Not Shown	660146-14

# 311 / Control Module Door

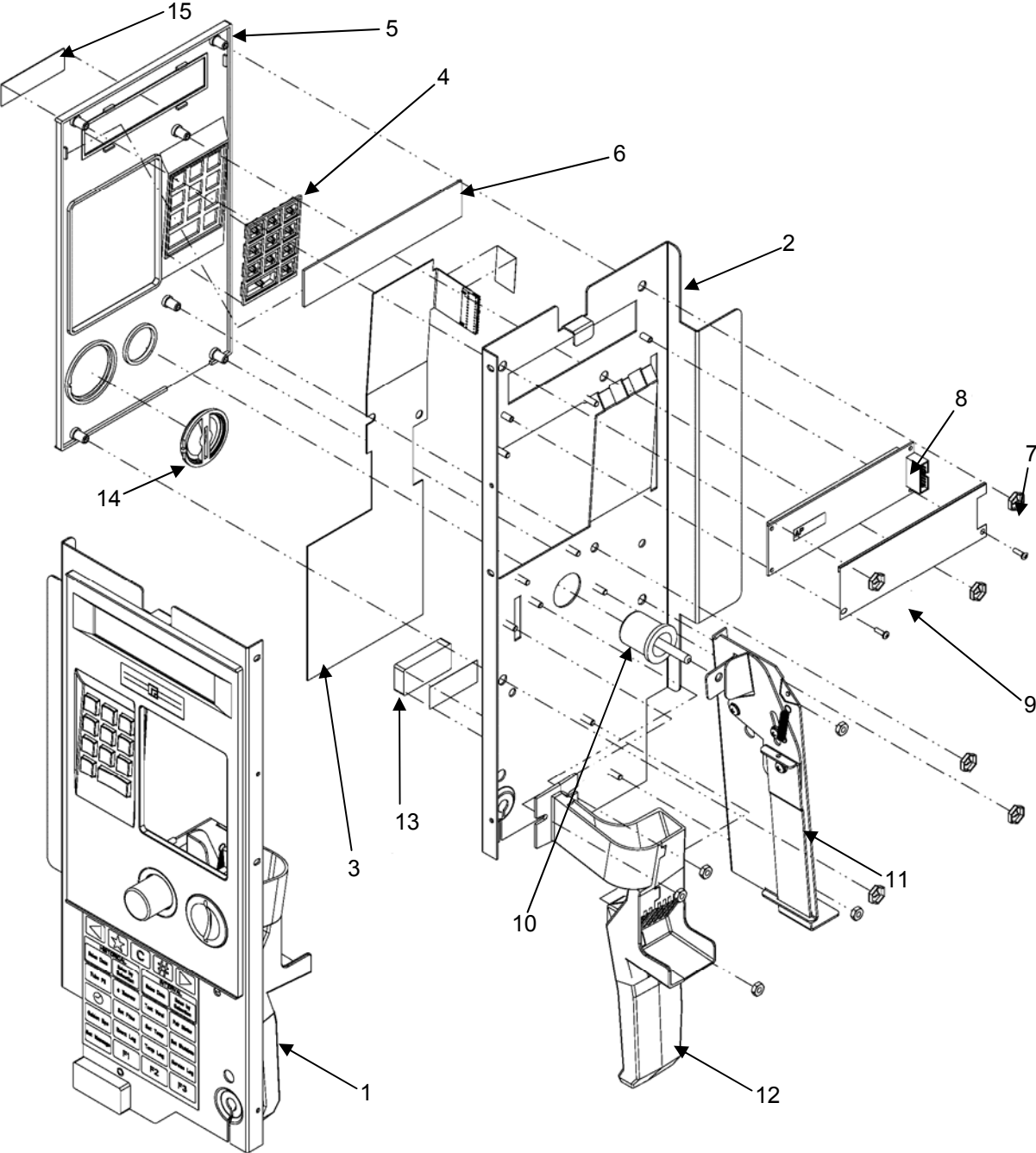


## 311 / Control Module Door

---

Key	Description	Part No.
1	Swing Panel Assembly, Complete For Detail Parts see Page 5.05	16600433
2	Door Weld Only, Square Door, Standard	16000322-03
	Door Weld Only, Square Door, 3 <sup>rd</sup> Payment	16000322-04
	Door Weld Only, Square Door, with POS	16000322-05
	Door Weld Only, Euro Door, Standard	16000326
	Door Weld Only, Euro Door, 3 <sup>rd</sup> Payment	16000326-01
	Door Weld Only, Euro Door, with POS	16000326-02
	Door Weld Only, Stealth Door, Standard	16000328
	Door Weld Only, Stealth Door, 3 <sup>rd</sup> Payment	16000328-01
	Door Weld Only, Stealth Door, with POS	16000328-02
3	Spring, Lock Bar	400112
4	Locking Bar	16000102
5	Screw, 8-32 x 3/8, Pan Head, Self Tap	276-8R6
6	Bolt, Carriage 10-24 x 3/4	118-10-12
7	Nut, Hex 8-32	404-8
8	T-Handle Assembly – Black Paint	17200002-02
9	Lock Arm Assembly	600739
10	Bezel Assembly, Coin Cup, Black Includes Items 19, 20, 21 and 22	16600403
11	Coin Cup Asm	440413
	Coin Cup Asm, Security (optional)	16600170
12	Screw, #8 x 3/8 Phillips Pan Head, Plastite	305-8R6
13	Ferrule, Cup Washer	420144
14	Washer, 9/16 Od .328 Id .032thk	420010-17
15	Cash Box, Plastic	14400047
16	Bracket, Cash Box Mounting	16600150
17	Chute, Cash Box	440414
18	Bezel Only, Coin Cup, Black	14400106
19	Door, Coin Cup	440412
20	Pin Pivot, Coin Cup Door	300212
21	Spring, Coin Cup Door	400108
22	Trim Ring, Black	440444-2
	Trim Ring, Black, Stealth	38527-1

# 311 / Swing Panel



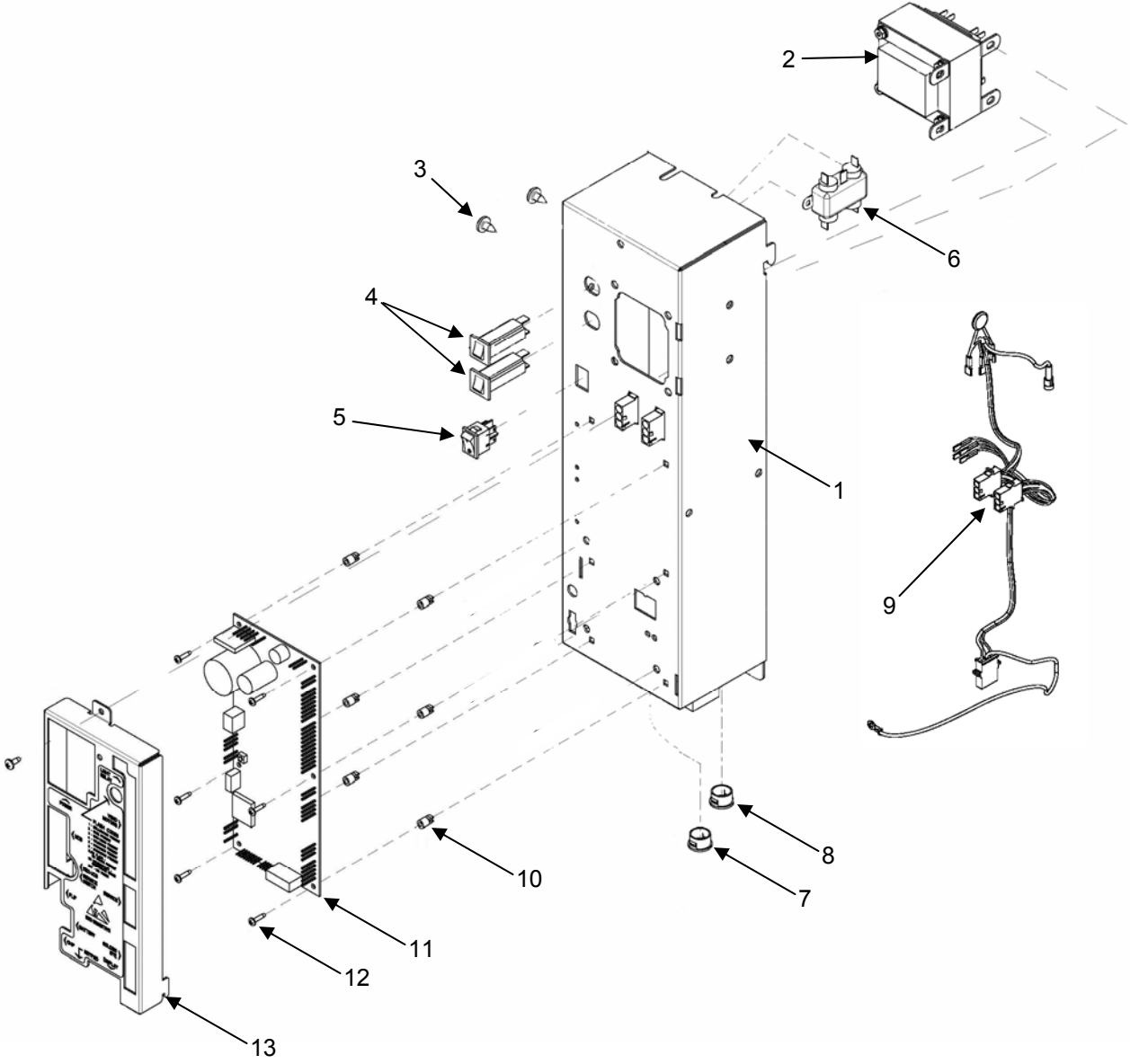


## 311 / Swing Panel

---

Key	Description	Part No.
1	Swing Panel Assembly Complete	16600433
2	Swing Panel Riveted Assembly	16400087
3	Selection Switch, English/Spanish	13800002-01
4	Keypad, Dk Gray, with Braille	14400015-01
5	Selector Bezel, Black	440442
6	Display Window	14400112
7	Pal Nut, ¼ Self Threading	18443
8	Display	13600018
9	Insulator, Display Board	14400062
10	Button, Coin Return, Euro Gray	440289-5
11	Coin Return Assembly, Long	16600432
12	Chute, Coin Entry, Long	16600438
13	Magnet, Swing Panel	420400
14	Coin Insert (USA, El Salvador, Ethiopia, Tahiti)	440445-5
	Coin Insert (Chile, Brazil, France, Germany, Taiwan)	440445-6
	Coin Insert (UK, Turkey, Panama, Columbia, China, Peru, Sweden, South Africa, Saudi Arabia)	440445-7
	Coin Insert (Australia, New Zealand, Italy, Lebanon, Mexico, Holland, Israel, Malaysia, Tunisia, Singapore, Oman, Uruguay, Denmark, Philippines, United Arab Emirate)	440445-9
	Coin Insert – No Slot	440445-11
15	AP Logo Plate	17400141
NS	Validator Blocking Plate	660580
NS	Bracket No Coin	12000809

# Power Supply Box

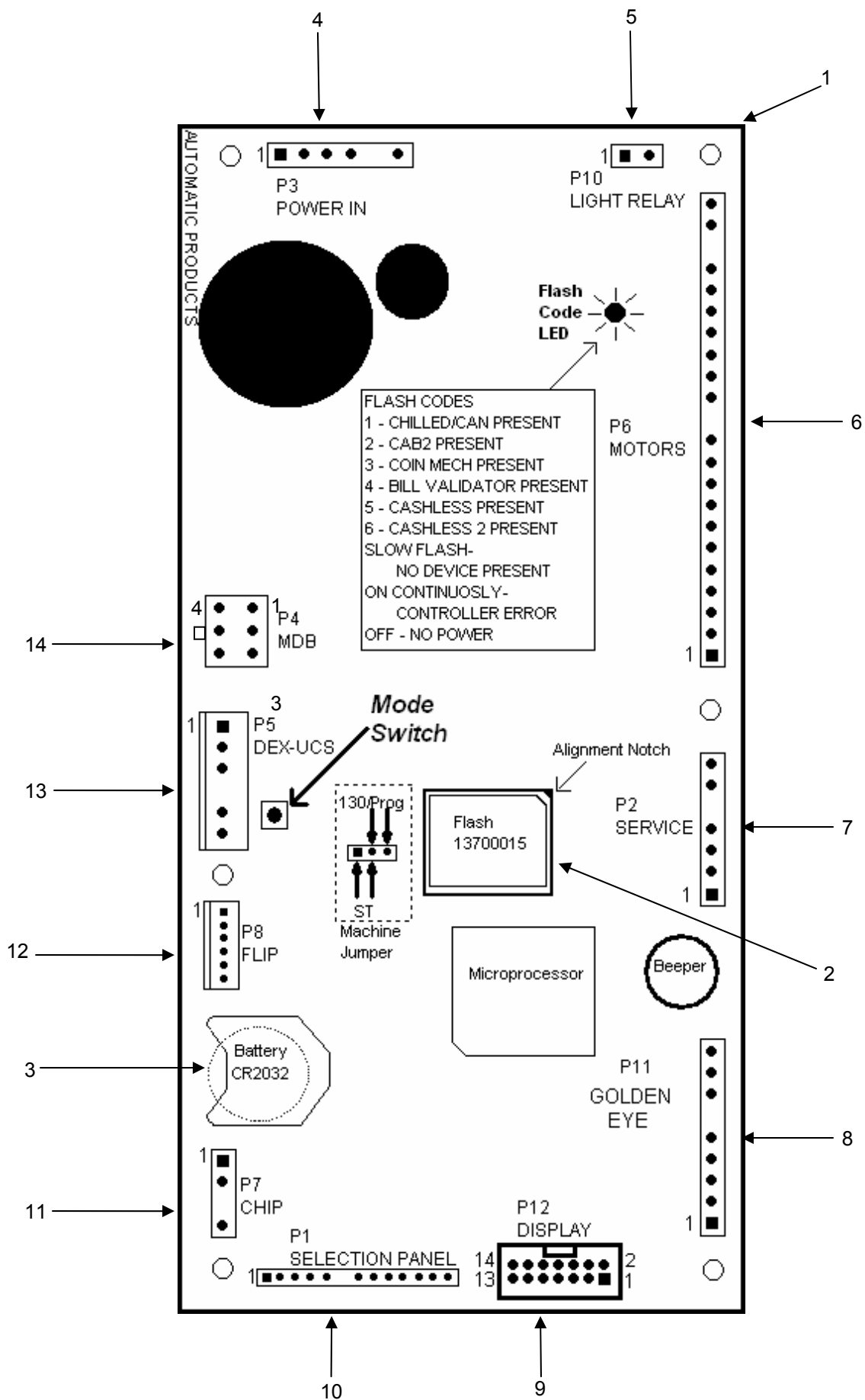


# Power Supply Box

---

Key	Description	
1	Power Box assembly	16600435
	Junction Box Weldment ST/130	12000800
2	Transformer 120v/230v ST	13900003
3	Scr Pn/Nibs Hd Type Ab 1/4x1/2	216-41R8
4	Circuit Breaker 3 Amp	380241
5	Switch Rocker	380243
6	Filter-Light	380303
7	Dome Plug 5/8 Hole	420040-1
8	Snap Bushing 5/8 Hole	420040-2
9	Harness Junction Box	16800131
10	Standoff Circuit Board 1/4"	17100003
11	Control Board See Page 5.05	13600024
12	8-32x3/8 Pn/Nibs Hd T23 BI Max	276-8R6
17	Control Board Cover Assy	16600386
18*	Harness DEX/UCS Chassis Mount	16800044
19*	Harness Touch Memory	16800013
*	Optional items (Not Shown)	

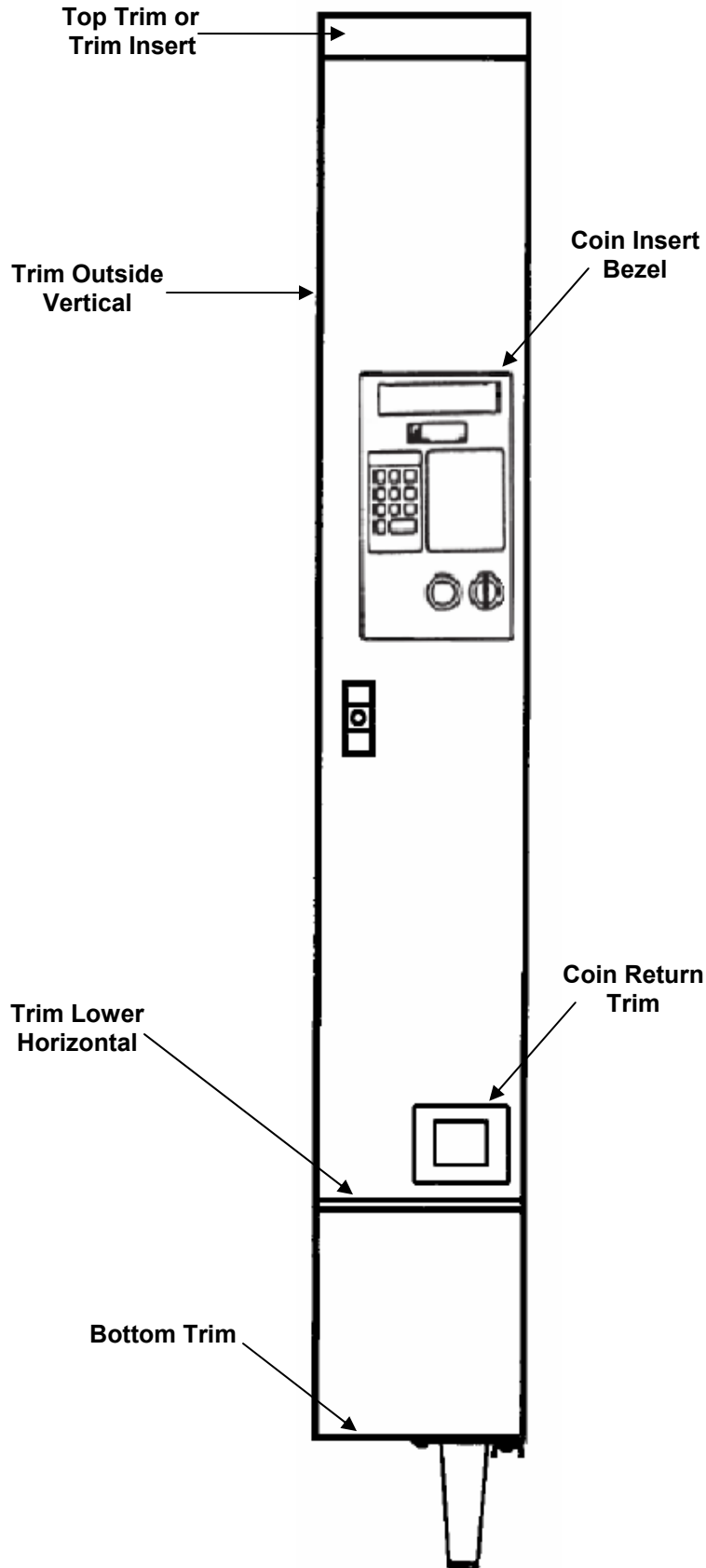
# Control Board



# Control Board

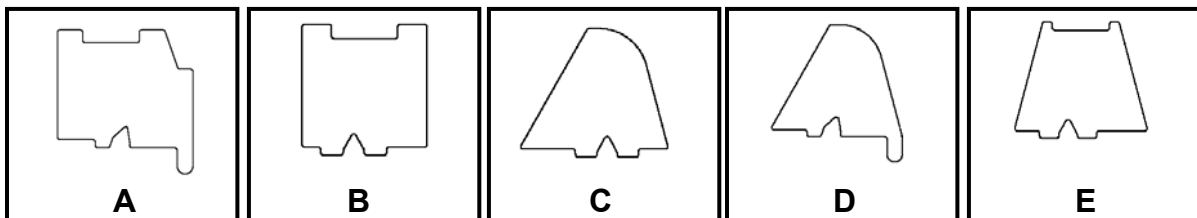
---

Key	Description	Part No.
1	Control Board.	13600024
2	Flash Memory Chip.	13700015
3	Battery CR2032. 3 Volt (available locally).	17100007
4	Power Box Harness	See page 5.03
5	Power Box Harness	See page 5.03
6		
7	Door Switch Harness	680632
8	Harness, Golden Eye	16800147
9	Display/Keypad/Harness, Assembly Complete.	16800148
10	Display/Keypad/Harness, Assembly Complete.	16800148
11	Touch Memory Harness	16800013
12		
13	DEX/UCS Harness Assembly, Chassis Mount.	16800044
14	Communication Cable, Assembly Complete	16600324



# 311 / Trim

311 Trim			Metro	Euro	Stealth	Aramark	Sterling	
Top Trim	Profile	Part #						Dimensions
Black - AP Style		13400021-18	1					9.155 Inches
Silver - AP Style		13400021-07				1		8.769 Inches
Black - Rowe Style		13400010-07			1			8.769 Inches
<b>Top Panel</b>								
Black		14400137-08	1					9.120 Inches
ARA - Style		14400137-04				1		8.754 Inches
<b>Outside Vertical Trim</b>								
Black	D	13400030	2					65.609 Inches
Silver - Taped Trim	A	16600402				2		65.609 Inches
Black	A	13400011-01					2	65.609 Inches
<b>Lower Horizontal Trim</b>								
Black	C	13400013-20	1					9.155 Inches
Black	B	13400024-07					1	8.769 Inches
Silver	B	13400024-05				1		8.769 Inches
<b>Bottom Trim</b>								
Edging		202470-1				1	1	7.375 Inches
<b>Coin Insert Bezel</b>								
Black, w/o Rib		440444-2	1	1		1	1	
Black		38527-1			1			
<b>Coin Cup Trim</b>								
Black		16600403	1	1	1	1	1	
<b>Trim Screws</b>								
Self Tap x .480 Long		13100054	24			24	24	



**311 Series Trim Profile Chart**

# Troubleshooting

## LCB BOARD CONNECTIONS

### P1 KEYPAD SWITCH LINES

- 1 Row 1
- 2 Row 2
- 3 Row 3
- 4 Row 4
- 5 Row 5
- 6 Key
- 7 Col 1
- 8 Col 2
- 9 Col 3
- 10 N/C

Switch #	Connection A	Connection B
1	PIN 1	PIN 7
2	PIN 1	PIN 8
3	PIN 1	PIN 9
4	PIN 2	PIN 7
5	PIN 2	PIN 8
6	PIN 2	PIN 9
7	PIN 3	PIN 7
8	PIN 3	PIN 8
9	PIN 3	PIN 9
*	PIN 4	PIN 7
0	PIN 4	PIN 8
#	PIN 4	PIN 9
<-	PIN 5	PIN 7
C	PIN 5	PIN 8
->	PIN 5	PIN 9

### P2 SERVICE

- 1 24VDC
- 2 UNDEDICATED RELAY OUTPUT
- 3 SHUTDOWN SWITCH
- 4 SHUTDOWN SWITCH SCAN
- 5 KEY
- 6 DOOR SWITCH
- 7 DOOR SWITCH SCAN

### P3 POWER

- 1 24 VAC
- 2 VAC COMMON
- 3 8 VAC
- 4 N/C
- 5 KEY
- 6 EARTH GROUND

### P4 MDB +

- 1 34VDC
- 2 PWR GND
- 3 8 VDC
- 4 MASTER RXD
- 5 MASTER TXD
- 6 COMMUNICATION COMMON

### P5 SERIAL INTERFACE

- 1 MASTER RECEIVE DATA
- 2 GND
- 3 MASTER TRANSMIT DATA
- 4 KEY
- 5 N/C
- 6 +5 VOLTS

### P6 NOT USED ON 311/320

### P7 CHIP

- 1 INPUT/OUTPUT LINE
- 2 N/C
- 3 KEY
- 4 GND

### P8 FLIP

- 1 VCC
- 2 ALE
- 3 TXD
- 4 RXD
- 5 PSEN
- 6 GROUND

### P9 BATTERY

- 1 +
- 2 -

### P10 LIGHT RELAY

- 1 24VDC
- 2 LIGHT RELAY CONTROL

### P11 GOLDEN EYE/COFFEE SELECTION

- 1 GE ENABLE 1/DATA OUT
- 2 GE SIGNAL 1/DATA IN
- 3 GE ENABLE 2/CLOCK
- 4 STROBE
- 5 GE GROUND/GROUND
- 6 Key
- 7 GE POWER/8VDC
- 8 GE SIGNAL 2
- 9 GROUND

### P12 DISPLAY

- 1 GROUND
- 2 5VDC
- 3 N/C
- 4 RS
- 5 WR NOT
- 6 KEY
- 7 DB0

### P12 DISPLAY

- 8 DB1
- 9 DB2
- 10 DB3
- 11 DB4
- 12 DB5
- 13 DB6
- 14 DB7



# Troubleshooting

<b>Error on display</b>	<b>Definition of Error</b>	<b>Possible Solutions</b>
<b>MOTOR ERRORS</b>		
MOTOR XXX DIDNT HOME	Vend motor Time Out - XXX represents the selection motor	Motor left the home position, and never returned in the allotted time <ul style="list-style-type: none"> <li>• Check for jammed product in spiral</li> <li>• Check for loose wire on motor</li> </ul>
MOTOR XXX STALLED	Vend motor Over Current	While the motor was running, the current used by the motor exceeded a pre-set threshold <ul style="list-style-type: none"> <li>• Check for jammed product in spiral</li> </ul>
MOTOR XXX OFF HOME	Vend motor Not Home	After the motor has been scanned by the board, and checked for an "at Home" condition, the motor is still not at home <ul style="list-style-type: none"> <li>• Check for a product jam</li> </ul>
BAFFLE x CURRENT	Baffle Motor Over Current - X indicates which cabinet	The baffle door in the Á LA CARTE has experienced an over current condition while attempting to open or close. <ul style="list-style-type: none"> <li>• Check baffle door rod for correct adjustment</li> <li>• Open door and inspect left and right track for dirt - clean as required</li> <li>• Check harness to motor for loose connections</li> <li>• Check for obstructions from delivery bin</li> </ul>
BAFFLE x TIMEOUT	Baffle Motor Timeout - X indicates which cabinet	Motor left the home position, and never reached the open position in the allotted time, or visa versa <ul style="list-style-type: none"> <li>• Check harness to open and closed position switch</li> <li>• Check switches for proper operation</li> <li>• Check pin on baffle door motor crank arm</li> </ul>
LOW VOLTAGE	Low voltage was detected during a Vend	This error will only appear during a vend. This error indicates that a pre-set low voltage threshold was reached for the motor supply circuit. <ul style="list-style-type: none"> <li>• Check the incoming 120Vac supply to the machine - must be within 10% - no lower than 108V</li> <li>• Check for other machines plugged to the same circuit as this machine - rearrange plugs if possible</li> </ul>

# Troubleshooting

CONTROL BOARD & SOFTWARE ERRORS		
KEYPAD SW X STUCK	Keypad Switch X Stuck down	<p>Either a key on the keypad is stuck or there is damage to the harness from the keypad to the logic board</p> <ul style="list-style-type: none"> <li>• Check the keypad for a broken or damaged button</li> <li>• Check the harness for a pinched or shorted wire</li> </ul>
CABx COMM ERROR	Cabinet Communication error	<p>The Logic Control Board (LCB) has lost communication to the FDB.</p> <ul style="list-style-type: none"> <li>• Check the communications harness between the two boards for damage. If any damage is found, harness should be replaced</li> <li>• Check position of Cabinet Jumper on FDB (C1 or C2) for correct position</li> <li>• Power down and disconnect any MDB payment peripherals, restore power and see if error repeats.</li> </ul>
RAM CHKSUM	RAM CHKSUM	<p>This error will only appear during a power up cycle, and is the result of the contents of the flash memory not agreeing with the stored memory contents on the board.</p> <ul style="list-style-type: none"> <li>• Inspect the board for any physical damage to the smaller flash chip</li> <li>• Access the service mode and perform a complete reset of the control board.</li> </ul>
ROM CHKSUM	ROM CHKSUM	<p>This message will only appear during a power up cycle. The memory contents of the microprocessor on the board have been corrupted, and are not recoverable. The control board must be replaced.</p>
SW TRAP ERROR – XX	Software Trap TBD	
TIME / DATE / BATT ERROR	Time and date have not been set. Battery has failed.	<p>Set time and date. Replace battery.</p>

Code	Key	Code	Key	Code	Fast Track Key	Code	Fast Track Key
000	1	020	3	040	F1	060	F3
001	4	021	6	041	Service Log	061	Event Log
002	7	022	9	042	Set Shutdown	062	Set Price
003	*	023	#	043	Motor Pairing	063	Bill Escrow
004	<	024	>	044	Interval Sales by Selection	064	Historical Sales by Selection
010	2			050	F2	070	Set Message
011	5			051	Temp Log	071	Golden Eye
012	8			052	Set Temp	072	Set Time
013	0			053	Test Vend	073	Tube Fill
014	C			054	Interval Sales Summary	074	Historical Sales Summary

## Key Pad Switch Stuck Error Codes

# Troubleshooting

TEMPERATURE SENSE ERRORS		
HEALTH SHUTDN CAB x	Health Shut down - X indicates which cabinet	This error indicates that the temperature inside the controlled cabinet has exceeded the maximum set temperature for a pre-set period of time. Check the Health Code Error for date and time of occurrence, along with duration and highest temperature reached.
TEMP CAB1 L ZN OPEN TEMP CAB1 H ZN OPEN TEMP CAB2 OPEN	Temperature Sensor CAB X YY ZONE Open X indicates which cabinet YY indicates upper (H ZN) or lower (L ZN)	The Refrigeration Driver Board (RDB) or Food Driver Board (FDB) has detected that the temperature sensor for one of the zones or cabinets is reporting a temperature reading which indicates the sensor is open <ul style="list-style-type: none"> <li>• Check connections to the RDB – sensor should be plugged to board on JP3 for the lower section, and JP5 for the upper section, or P2 on the FDB</li> </ul>
TEMP CAB1 L ZN RANG TEMP CAB1 H ZN RANG TEMP CAB2 RANG	Temperature Sensor CAB X YY ZONE Out of Range X indicates which cabinet YY indicates upper (H ZN) or lower (L ZN)	The RDB or the FDB has detected that the temperature sensor for one of the zones or cabinets is reporting a temperature reading beyond a normal range <ul style="list-style-type: none"> <li>• Check connections to the RDB – sensor should be plugged to board on JP3 for the lower section, and JP5 for the upper section, or P2 on the FDB</li> <li>• Check the temperature probe harness for damage or a short</li> </ul>
TEMP X SENSOR BAD	Temperature Sensor error detected – X indicates which cabinet	This error reports a discrepancy in an Á LA CARTE between the readings of the defrost bimetal and the temperature sensor. If the bimetal is closed, indicating the refrigeration unit is below 40°F, but the temperature sensor is reporting a temperature that is higher, and error is reported. Also would report an error if the opposite is true – the unit temperature is below 40°F, but the bimetal is open. This error can only occur after a health code period has elapsed. <ul style="list-style-type: none"> <li>• Check P2 connector on FDB</li> <li>• Check for physical damage to the sensor, or the harness</li> <li>• Check the bimetal harness for damage</li> </ul>
CABx DEFROST ERROR	Defrost Timeout - X indicates which cabinet	A defrost error is reported when a defrost cycle in an Á LA CARTE exceeds 30 minutes. The controller has terminated the defrost cycle, recorded the error, and turned the refrigeration unit back on. <ul style="list-style-type: none"> <li>• Check defrost heater circuit for voltage and resistance or current draw.</li> <li>• Check defrost relay for proper operation</li> <li>• Check the defrost bimetal for proper operation – should open when temperature inside unit reached 50°F</li> </ul>
CABx SWITCH ERROR	Defrost Switch Error-X indicates which cabinet	A Switch error will only occur in a frozen Á LA CARTE. This error occurs when upon entering a defrost cycle, the bimetal is checked and shows an open status while the temperature being reported is < 20°F. The error is posted, and a fixed 10 minute defrost cycle occurs. <ul style="list-style-type: none"> <li>• Check defrost harness for damaged wire</li> <li>• Verify operation of bimetal defrost sensor</li> </ul>

# Troubleshooting

<b>GOLDEN EYE ERRORS</b>		
GOLDENEYE XXX FAILED	3 Items missed by the Golden EYE Sensor. XXX indicates which selection.	Error would occur is a selection is empty, or if the spiral became disconnected from the motor. This error is reset if the machine door is opened and closed. The error will not be erased until errors are cleared
CABx GOLDENEYE ERROR	Three different selections in a cabinet missed by the Golden EYE Sensor. X indicates which cabinet	As a result of 3 different selections reporting a Golden Eye error, Golden Eye has been disabled for the entire machine. This error is reset if the machine door is opened and closed. The error will not be erased until errors are cleared. Errors for each individual selection with a Golden Eye error should be also reported.
CABx TRAN + REC BAD	All Transmitters and Receivers bad - X indicates which cabinet.	All receivers cannot see any of the transmitters <ul style="list-style-type: none"> <li>• Confirm ribbon cable between the two boards on the bin is correctly plugged in.</li> <li>• Check ribbon cable for damaged wires.</li> </ul>
CABx RECEIVER Y BAD	Receiver (Sensor) Y failed, Y indicates the number of the Sensor, X indicates which cabinet	Sensors are numbered on the G/Eye II boards. Sensor 1 is closest to the glass through # 12 which is closest to the inside of the machine. <ul style="list-style-type: none"> <li>• Check for an obstruction to the specific sensor</li> <li>• Check for physical damage or moisture to the specific sensor</li> </ul>
CABx TRANSMTR Y BAD	Transmitter (LED) Y failed, Y indicates the number of the LED, X indicates which cabinet	The transmitter LEDs are numbered on the G/Eye II boards. LED # 1 is closest to the glass through LED # 12 which is closest to the inside of the machine. <ul style="list-style-type: none"> <li>• Check for an obstruction to the specific LED</li> <li>• Check for physical damage or moisture to the specific LED</li> </ul>
CABx TRN Y TO REC Y	Transmitters Y not seen by a Receiver Y.	In a machine with Golden Eye II, each transmitter sends a beam across the delivery bin to each of the 12 receivers <ul style="list-style-type: none"> <li>• Check for an obstruction to the specific sensor or LED</li> <li>• Check for physical damage or moisture to the specific sensor or LED</li> </ul>

# Troubleshooting

<b>COIN MECHANISM ERRORS</b>		
DEFECTIVE TUBE SENSOR	The changer has detected one of the tube sensors behaving abnormally	Review documentation provided by coin mechanism manufacturer for specific instructions to resolve these errors
CM TUBE JAM	A tube payout attempt has resulted in jammed condition	
CM ROM CHECKSUM ERROR	The changers internal checksum does not match the calculated checksum.	
COIN JAM	A coin(s) has jammed in the acceptance path	
COIN ROUTING ERROR	A coin has been validated, but did not follow the intended routing.	
CREDITED COIN REMOVAL	There has been an attempt to remove a credited coin.	
<b>BILL VALIDATOR ERRORS</b>		
BV DEFECTIVE MOTOR	One of the BV motors has failed to perform its expected assignment.	Review documentation provided by bill validator manufacturer for specific instructions to resolve these errors
BV SENSOR PROBLEM	One of the BV sensors has failed to provide its response.	
BV ROM CHECKSUM ERROR	The validators internal checksum does not match the calculated checksum	
BILL REMOVED	A Credited bill in the escrow position has been removed by an unknown means.	
CASH BOX OUT OF POSITION	The validator has detected the cash box to be open or removed.	
<b>CASHLESS PAYMMENT SYSTEM ERRORS</b>		
CL PAYMENT MEDIA ERROR	Cashless Payment media Error	Review documentation provided by cashless system manufacturer for specific instructions to resolve these errors
CL INVALID MEDIA	Cashless Invalid Payment media	
CL TAMPER ERROR	Cashless Tamper Error	
CL REFUND ERROR	Cashless Internal reader credit lost	
CL COMMUNICATIONS ERROR	Cashless Communications Error	
CL REQUIRES SERVICE	Cashless Reader Requires Service	
CL FAILURE	Cashless Reader Failure	
CL MEDIA JAMMED	Cashless Payment media Jammed	

# Studio Series – Software Update Instructions

## 311 Control Module - Software Update Instructions Using a new Flash Memory Chip



**CAUTION:** The system components in this machine utilize static sensitive components. Precautions for handling sensitive devices should be observed when handling these items.

1. Note any required meter readings or options set.
2. Turn the power switch off.
3. Use a grounding strap and proper anti -static procedures to avoid Electro Static Discharge (ESD) that could damage components on the board.
4. Remove all harnesses from the board except the ribbon cable to the Selection Switches (P1), Display (P12) and Chip (P7).
5. Remove the one screw from the board cover located on the top horizontal edge of the board cover.
6. Remove the board cover by lifting the board cover upward over the latches and pulling forward.
7. Identify the Flash Memory Socket, remove the old software and install the revised software.

**NOTE:** Pay special attention to the alignment notch when installing the chip to prevent damage to either the chip or the socket! Three of the corners have square edges and one edge is cut at an angle, the angled corner lines up with the alignment notch as shown. Press the Flash Memory chip firmly into the socket.

8. Re-install the board cover and all harnesses.
9. Turn the power switch back on.
10. Press the mode button on the board. Enter the reset code 89171819 on the selection keypad, this will reset all options and prices back to factory defaults and reset all accountability back to zero.
11. Press and hold the switch on the top of the door until the “No row \* message” appears.
12. Set prices, options, and test.

311 Board  
Shown as  
installed in  
machine.

